

**YAMAHA**  
MUSIC SYNTHESIZER

**SY77**

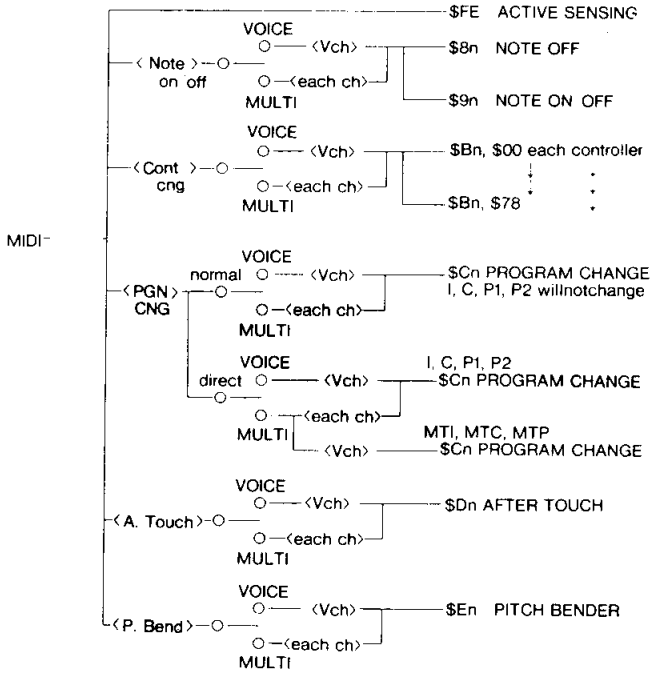
**MIDI DATA FORMAT**

## 2. Synthesizer mode

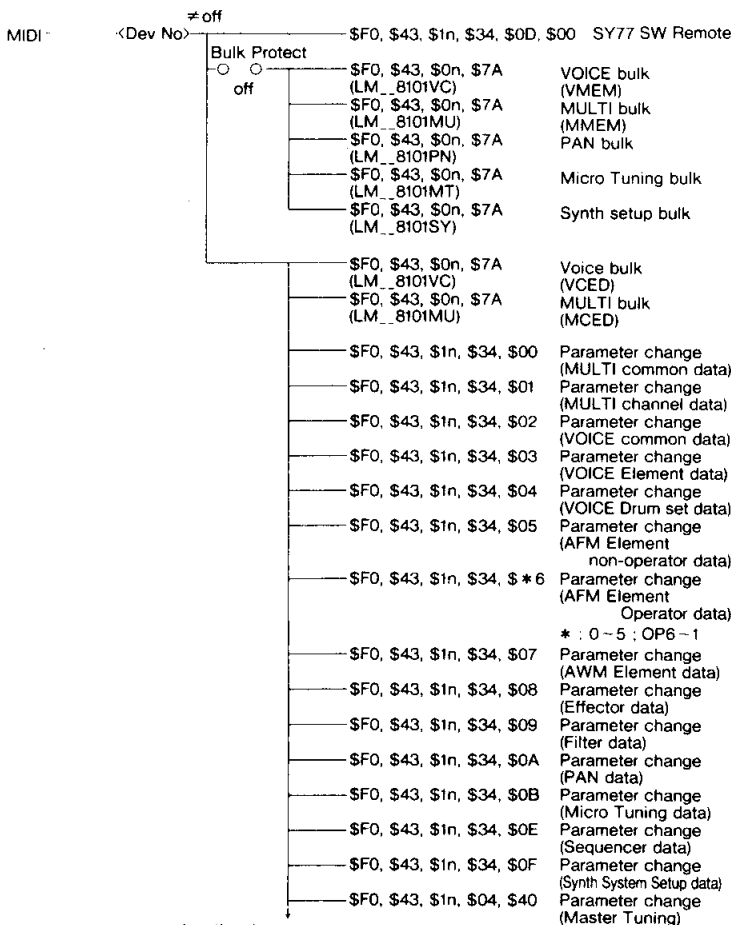
### 2.1 MIDI reception/transmission block diagram

< MIDI reception conditions > 1/2

Vch . . . . . Voice Receive ch.

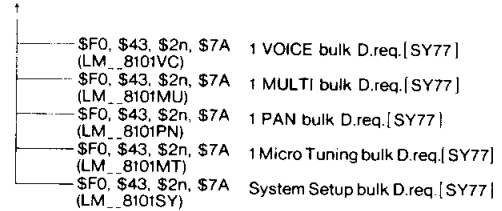


< MIDI reception conditions > 2/2



(continue)

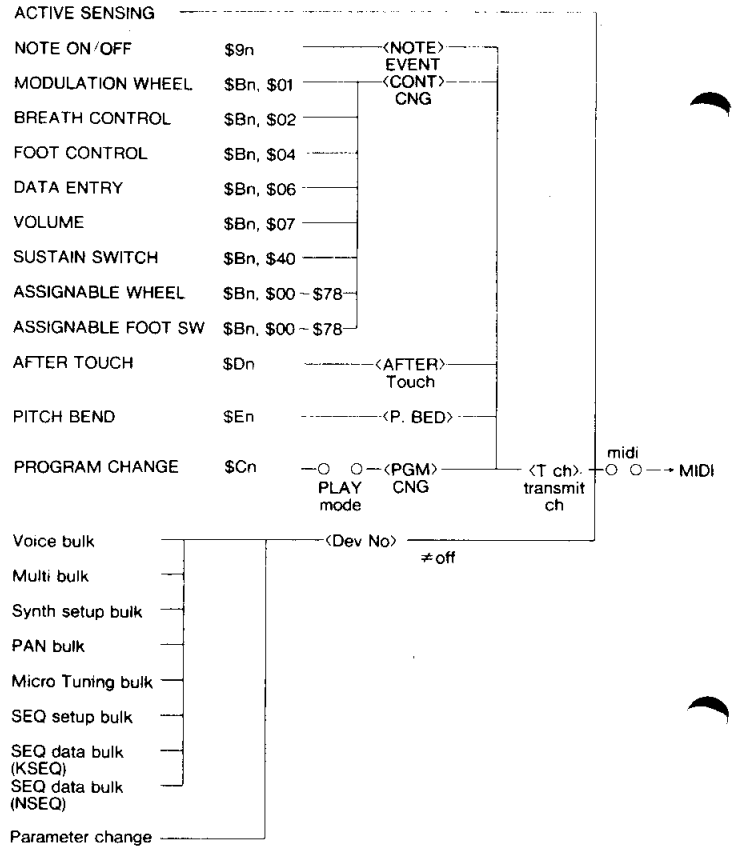
(continue)



Dev No = Device Number

VCED = Voice edit buffer  
 MCED = Multi edit buffer  
 VMEM = Voice memory  
 MMEM = Multi memory

< MIDI transmission conditions >



## 2.2 Channel messages

### 2.2.1 Transmission

#### 2.2.1.1 Note on/off

Transmission note range = C1(36) . . . C6(96)  
 Velocity range = 0 . . . 127 (0: note off)

#### 2.2.1.2 Control change

When the following controllers are moved MIDI data will be transmitted.

ctl #	parameter	data rng
1	Modulation wheel	0~127
2	Breath control	0~127
4	Foot control	0~127
6	Data entry slider	0~127
7	Volume pedal	0~127
64	Sustain switch	0, 127
96	data increment Sw.	127
97	data decrement Sw.	127
0~120	Assignable wheel	0~127
0~120	Assignable foot sw	0, 127

Transmitted in all modes other than Voice Play mode or Multi Play mode.

#### 2.2.1.3 Program change

When a voice is selected in voice mode, or when a multi is selected in multi mode, a program change is transmitted. The program change number is assigned according to the mode, as follows.

		Program Change Data	
		normal mode	direct mode
Voice	Internal	1~64	00~63
	Card	1~64	00~63
	Preset 1	1~64	00~63
	Preset 2	1~64	00~63
Multi	Internal	1~16	64~79
	Card	1~16	64~79
	Preset	1~16	64~79
From other to Voice Mode			
Internal Voice			122
Card Voice		not transmitted	123
Preset 1 Voice			124
Preset 2 Voice			117
From other to Multi Mode			
Internal Voice			119
Card Voice		not transmitted	120
Preset 1 Voice			121
Preset 2 Voice			118
From other to Multi Mode			
Internal Multi		not transmitted	125
Card Multi			126
Preset Multi			127

When the mode is set to "off", program changes will not be transmitted.

#### 2.2.1.4 Pitch bend

Pitch bend is transmitted with 7 bit precision.

#### 2.2.1.5 Aftertouch

Transmitted from MIDI when aftertouch is operated.

#### 2.2.1.6 Channel mode messages

Channel mode messages are not transmitted.

## 2.2.2 Reception

### 2.2.2.1 Note on/off

Received note range = C-2 . . . G8  
 Velocity range = 1 . . . 127 (note on only)

\* A system setup parameter allows selection of  
 normal = receive all note numbers  
 odd = receive odd note numbers  
 even = receive even note numbers

### 2.2.2.2 Control change

The following parameters can be controlled via MIDI.

cntrl #	parameter	data rng
0~120	Pitch Modulation	0...127
0~120	Amplitude Modulation	0...127
0~120	Filter Modulation	0...127
0~120	Pan LFO Modulation	0...127
0~120	Cutoff Bias	0...127
0~120	Pan Bias	0...127
0~120	EG Bias	0...127
0~120	Volume (assignable)	0...127
7	Volume	0...127
64	Sustain Switch	0...127
65	Portamento Switch	0...127

### 2.2.2.3 Program change

When a program change is received, the SY77 will operate as follows. A system setup parameter allows the following three modes of reception.

1) off : program changes will not be received.

2) normal

: When in voice mode, program change data 00...63 correspond to voices 01...64. INTERNAL, CARD, or PRESET will not change. Program change data 64...127 will not be received.

When in multi mode, program change data 64...79 correspond to multis 01...16. INTERNAL, CARD, or PRESET will not change. Program change data 80...127 will not be received

3) direct

: Program change data 00...116 will function the same as in normal mode.

Program change data 117 and above are used to switch modes as follows, and when the following program change 00...116 is received, the mode and voice will be selected.

pgm change data value	
# 117	Voice Mode PRESET2
# 118	Multi Mode Voice PRESET2
# 119	Multi Mode Voice INTERNAL or CARD (whichever is currently selected by the MULTI)
# 120	Multi Mode Voice CARD or INTERNAL (whichever is currently selected by the MULTI)
# 121	Multi Mode Voice PRESET1
# 122	Voice Mode INTERNAL
# 123	Voice Mode CARD
# 124	Voice Mode PRESET1
# 125	Multi Mode Multi INTERNAL
# 126	Multi Mode Multi CARD
# 127	Multi Mode Multi PRESET

However, when the receiving device is in Voice mode, # 118... # 121 will be

interpreted as

# 118 → # 117

# 119 → # 122

# 120 → # 123

# 121 → # 124

and will be received while remaining in Voice mode.

### 2.2.2.4 Pitch bend

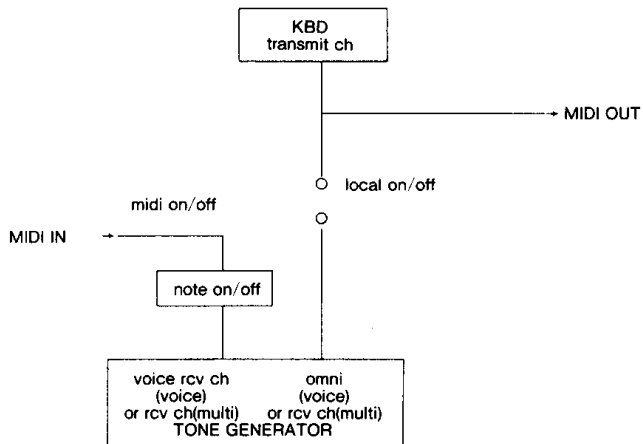
Only the MSB of the pitch bend is received.

### 2.2.2.5 Aftertouch

### 2.2.2.6 Channel mode messages

Not received

### 2.2.3 Diagram of the keyboard section and tone generator section



Note 1) In voice mode, sound will be produced even if the Voice Receive Channel does not match the Keyboard Trans. Channel.

Note 2) Notes from the keyboard and notes from MIDI will be distinguished in polyphonic mode, and not distinguished in monophonic mode. Controller data from the keyboard and controller data from the keyboard (control change, aftertouch, pitch bend) will not be distinguished except for the sustain switch.

## 3. System exclusive messages

### 3.1 Parameter changes

The SY77 transmits and receives the following 13 types of parameter changes.

(However 13: Remote Switch is only received.) Also, when 13: Remote Switch is received, the corresponding display will appear just as if the switch had actually been pressed.

- 1). Multi Common Data parameter change
- 2). Multi Channel Data parameter change
- 3). Voice Common Data parameter change
- 4). Voice Element Data parameter change
- 5). Voice Drum Set Data parameter change
- 6). AFM Element Common Data parameter change
- 7). AFM Element Operator Data parameter change
- 8). AWM Element Data parameter change
- 9). Effect Data parameter change
- 10). Filter Data parameter change
- 11). PAN Data parameter change
- 12). Micro Tuning Data parameter change
- 13). Switch Remote parameter change
- 14). System Setup Data parameter change

#### 3.1.1 Multi Common Data parameter change

```

11110000 F0
01000011 43
0001nnnn nnnn = Device Number
00110100 34
00000000 00
00000000 00
00000000 00
000ppppp ppppp = Table 1-1, N2
00000000 00
0vvvvvvv vvvvvvv = ascii
11110111 F7
  
```

This message modifies Multi Common data (multi name) one parameter at a time. When this message is received, the following will occur.

Voice Play mode : ignore  
 Voice Edit mode : ignore  
 Multi Play mode : move to Multi Edit mode and receive  
 Multi Edit mode : receive  
 Voice Edit mode in Multi : receive  
 Utility mode (Voice mode) : ignore  
 Utility mode (Multi mode) : move to Voice Edit mode and receive

#### 3.1.2 Multi Channel Data parameter change

```

11110000 F0
01000011 43
0001nnnn nnnn = Device Number
00110100 34
00000001 01
0000cccc cccc = Voice Channel Number
00000000 00
000ppppp ppppp = Table 1-2, N2
00000000 00
0vvvvvvv vvvvvvv = Data Value
11110111 F7
  
```

This message modifies the channel data of a multi one parameter at a time. When this message is received, the following will occur.

Voice Play mode : ignore  
 Voice Edit mode : ignore  
 Multi Play mode : move to Multi Edit mode and receive  
 Multi Edit mode : receive  
 Voice Edit mode in Multi : receive  
 Utility mode (Voice mode) : ignore  
 Utility mode (Multi mode) : move to Voice Edit mode and receive

#### 3.1.3 Voice Common Data parameter change

```

11110000 F0
01000011 43
0001nnnn nnnn = Device Number
00110100 34
00000010 02
00000000 00
00000000 00
0ppppppp pppppp = Table 1-3, N2
00000000 00
0vvvvvvv vvvvvvv = Data Value
11110111 F7
  
```

This message modifies voice common data one parameter at a time. When this message is received, the following will occur.

Voice Play mode : move to Voice Edit mode and receive  
 Voice Edit mode : receive  
 Multi Play mode : ignore  
 Multi Edit mode : ignore  
 Voice Edit mode in Multi : receive  
 Utility mode (Voice mode) : move to Voice Edit mode and receive  
 Utility mode (Multi mode) : ignore

#### 3.1.4 Voice Element Data parameter change

```

11110000 F0
01000011 43
0001nnnn nnnn = Device Number
00110100 34
00000011 03
0ee00000 ee = Element Number
00000000 00
0000pppp pppp = Table 1-4, N2
00000000 00
0vvvvvvv vvvvvvv = Data Value
11110111 F7
  
```

This message modifies voice element data one parameter at a time. When this message is received, the following will occur.

Voice Play mode : if the specified element exists, move to Voice Edit mode and receive. If not, ignore.  
 Voice Edit mode : if the specified element exists, receive. If not, ignore.  
 Multi Play mode : ignore  
 Multi Edit mode : ignore  
 Voice Edit mode in Multi : same as for Voice Edit mode  
 Utility mode (Voice mode) : same as for Voice Play mode  
 Utility mode (Multi mode) : ignore

### 3.1.5 Voice Drum Set Data parameter change

```

11110000 F0
01000011 43
0001nnnn nnnn = Device Number
00110100 34
00000100 04
0mmmmmm mmmmm = MIDI Note Number
00000000 00
0000pppp pppp = Table 1-5, N2
0000000v v = Data Value (MSB)
0vvvvvvv vvvvvv = Data Value (LS7bits)
11110111 F7

```

This message modifies voice drum set data one parameter at a time.  
When this message is received, the following will occur.

Voice Play mode : if originally a drum set, move to Voice Edit mode and receive. If not, ignore.  
Voice Edit mode : if originally a drum set, receive. If not, ignore.  
Multi Play mode : ignore  
Multi Edit mode : ignore  
Voice Edit mode in Multi : same as for Voice Edit mode  
Utility mode (Voice mode) : same as for Voice Play mode  
Utility mode (Multi mode) : ignore

### 3.1.6 AFM Element Common Data parameter change

```

11110000 F0
01000011 43
0001nnnn nnnn = Device Number
00110100 34
00000101 05
0ee00000 ee = Element Number
00000000 00
000ppppp ppppp = Table 1-6 N2
00000000 00
0vvvvvvv vvvvvv = Data Value
11110111 F7

```

This message modifies AFM element common data one parameter at a time.  
When this message is received, the following will occur.

Voice Play mode : if the specified element exists and is AFM, move to Voice Edit mode and receive. If not, ignore.  
Voice Edit mode : if the specified element exists and is AFM, receive. If not, ignore.  
Multi Play mode : ignore  
Multi Edit mode : ignore  
Voice Edit mode in Multi : same as Voice Edit mode  
Utility mode (Voice mode) : same as Voice Play mode  
Utility mode (Multi mode) : ignore

### 3.1.7 AFM Element Operator Enable Parameter change

```

11110000 F0
01000011 43
0001nnnn nnnn = Device Number
00110100 34
00000101 05
0ee00000 ee = Element Number
01111111 7F
01111111 7F
00000000 00
00vvvvvv vvvvvv = Data Value
11110111 F7

```

This message modifies AFM operator enable data one parameter at a time.  
When this message is received, the following will occur.

Voice Play mode : if the specified element exists and is AFM, move to Voice Edit mode and receive. If not, ignore.  
Voice Edit mode : if the specified element exists and is AFM, receive. If not, ignore.  
Multi Play mode : ignore  
Multi Edit mode : ignore  
Voice Edit mode in Multi : same as Voice Edit mode  
Utility mode (Voice mode) : same as Voice Play mode  
Utility mode (Multi mode) : ignore

### 3.1.8 AFM Element Operator Enable Parameter change

```

11110000 F0
01000011 43
0001nnnn nnnn = Device Number
00110100 34
0ooo0110 ooo = 6 - (Operator Number)
0ee00000 ee = Element Number
00000000 00
00pppppp pppppp = Table 1-7, N2
0000000v v = Data Value (MSB)
0vvvvvvv vvvvvv = Data Value (LS7bits)
11110111 F7

```

This message modifies AFM operator parameter data one parameter at a time.  
When this message is received, the following will occur.

Voice Play mode : if the specified element exists and is AFM, move to Voice Edit mode and receive. If not, ignore.  
Voice Edit mode : if the specified element exists and is AFM, receive.  
If not, ignore.  
Multi Play mode : ignore  
Multi Edit mode : ignore  
Voice Edit mode in Multi : same as in Voice Edit mode  
Utility mode (Voice mode) : same as in Voice Play mode  
Utility mode (Multi mode) : ignore

### 3.1.9 AWM Element Data parameter change

```

11110000 F0
01000011 43
0001nnnn nnnn = Device Number
00110100 34
00000111 07
0ee00000 ee = Element Number
00000000 00
0ppppppp ppppppp = Table 1-8, N2
0000000v v = Data Value (MSB)
0vvvvvvv vvvvvv = Data Value (LS7bits)
11110111 F7

```

This message modifies AWM element data one parameter at a time.  
When this message is received, the following will occur.

Voice Play mode : if the specified element exists and is AWM, move to Voice Edit mode and receive. If not, ignore.  
Voice Edit mode : if the specified element exists and is AWM, receive.  
If not, ignore.  
Multi Play mode : ignore  
Multi Edit mode : ignore  
Voice Edit mode in Multi : same as in Voice Edit mode  
Utility mode (Voice mode) : same as in Voice Play mode  
Utility mode (Multi mode) : ignore

### 3.1.10 AWM Element Data parameter change

```

11110000 F0
01000011 43
0001nnnn nnnn = Device Number
00110100 34
00001000 08
00000000 00
00000000 00
000ppppp ppppp = Table 1-9, N2
00000000 00
0vvvvvvv vvvvvv = Data Value
11110111 F7

```

This message modifies effect data one parameter at a time.  
When this message is received, the following will occur.

Voice Play mode : move to Voice Edit mode and receive  
Voice Edit mode : receive  
Multi Play mode : move to Multi Edit mode and receive  
Multi Edit mode : receive  
Voice Edit mode in Multi : receive. Modify the Multi effect.  
Utility mode (Voice mode) : same as in Voice Play mode  
Utility mode (Multi mode) : same as in Multi Play mode

### 3.1.11 Filter Data parameter change

```

11110000 F0
01000011 43
0001nnnn nnnn = Device Number
00110100 34
00001001 09
0ee0ffff ee = Element Number, fff = filter Number
00000000 00
0ppppppp pppppp = Table 1-10, N2
0000000v v = Data Value (MSB)
0vvvvvvv vvvvvv = Data Value (LS7bits)
11110111 F7
    
```

This message modifies filter data one parameter at a time. When this message is received, the following will occur.

Voice Play mode : if the specified element exists, move to Voice Edit mode and receive. If not, ignore.

Voice Edit mode : if the specified element exist, receive. If not, ignore.

Multi Play mode : ignore

Multi Edit mode : ignore

Voice Edit mode in Multi : same as in Voice Edit mode

Utility mode (Voice mode) : same as in Voice Play mode

Utility mode (Multi mode) : ignore

### 3.1.12 PAN Data parameter change

```

11110000 F0
01000011 43
0001nnnn nnnn = Device Number
00110100 34
00001010 0A
000mmmm mmmmm = Memory Number
00000000 00
000ppppp ppppp = Table 1-11, N2
00000000 00
00vvvvvv vvvvvv = Data Value
11110111 F7
    
```

This message modifies dynamic pan data one parameter at a time. When this message is received, the mode will not change, and the pan data of the specified memory will be modified.

### 3.1.13 Micro Tuning Data parameter change

```

11110000 F0
01000011 43
0001nnnn nnnn = Device Number
00110100 34
00001010 0B
000mmmm mmmmm = Memory Number
0000000p p = Table 1-12, N1
0ppppppp ppppppp = Table 1-12, N2
0vvvvvvv vvvvvvv = Data Value (MS 7bits)
0vvvvvvv vvvvvvv = Data Value (LS 7bits)
11110111 F7
    
```

This message modifies micro tuning data one parameter at a time. When this message is received, the mode will not change, and the micro tuning data of the specified memory will be modified.

### 3.1.14 Switch Remote parameter change

```

11110000 F0
01000011 43
0001nnnn nnnn = Device Number
00110100 34
00001010 0D
00000000 00
00000000 00
0ppppppp ppppppp = Table 1-13, N2
00000000 00
0vvvvvvv vvvvvvv = Data Value
11110111 F7
    
```

This message is only received, and allows remote control of all panel switches. The message will have the same effect as if that switch had been pressed. Reception of this data cannot be turned off by MIDI switch settings except for Device Number Off.

### 3.1.15 System Setup Data parameter change

```

11110000 F0
01000011 43
0001nnnn nnnn = Device Number
00110100 34
00001010 0F
00000000 00
00000000 00
0ppppppp ppppppp = Table 1-14, N2
00000000 00
0vvvvvvv vvvvvvv = Data Value
11110111 F7
    
```

This message modifies system setup data one parameter at a time. When this message is received, the mode will not change.

## 4. Bulk dump

### 4.1 Voice data bulk dump

There are nine types of voice data bulk dump as follows.

- 1) 1AFM Voice bulk dump
- 2) 2AFM Voice bulk dump
- 3) 4AFM Voice bulk dump
- 4) 1AWM Voice bulk dump
- 5) 2AWM Voice bulk dump
- 6) 4AWM Voice bulk dump
- 7) 1AFM\_1AWM Voice bulk dump
- 8) 2AFM\_2AWM Voice bulk dump
- 9) Drum\_set Voice bulk dump

```

0 11110000 F0
1 01000011 43
2 0000nnnn nnnn = Device Number
3 01110100 7A
4 0bbbbbbb □ byte count
5 0bbbbbbb
6 01001100 4C (ascii "L")
7 01001101 4D (ascii "M")
8 00100000 20 (ascii " ")
9 00100000 20 (ascii " ")
10 00111000 38 (ascii "8")
11 00110001 31 (ascii "1")
12 00110000 30 (ascii "0")
13 00110001 31 (ascii "1")
14 01010110 56 (ascii "V")
15 01000011 43 (ascii "C")
16 00000000 00
↓
29 00000000 00
30 01111111 tttttt = Memory_type
31 00mmmmmm mmmmm = Memory Number
32 0ddddd dddddd = data
↓
0sssssss ssssss = check_sum
11110111 F7
    
```

#### MIDI Utility 1 Voice Bulk transmission

Memory\_type = 7F  
Memory Number = 00

#### MIDI Utility Vc & Mlt Bulk or 64 Voices Bulk transmission

Memory\_type = 00 (INT)  
Memory Number = start from 0 and transmit consecutively to 63

#### 1 Voice Bulk transmission by Dump Request

Memory\_type = 00 (INT)  
02 (PRESET1)  
03 (PRESET2)  
Memory Number = 0 ~ 63 (the number specified by the Dump Request)

For reception, data will be processed as Edit\_buffer when the Memory\_type is 7F, and as INTERNAL for other cases.

\* For details of the bulk dump data and dump request format, refer to table 2.

#### 4.2 Multi data bulk dump

```

0  11110000  F0
1  01000011  43
2  0000nnnn  nnnn = Device Number
3  01111010  7A
4  0bbbbbbb  ] byte count
5  0bbbbbbb  ]
6  01001100  4C (ascii "L")
7  01001101  4D (ascii "M")
8  00100000  20 (ascii " ")
9  00100000  20 (ascii " ")
10 00111000  38 (ascii "8")
11 00110001  31 (ascii "1")
12 00110000  30 (ascii "0")
13 00110001  31 (ascii "1")
14 01001101  4D (ascii "M")
15 01010101  55 (ascii "U")
16 00000000  00
↓
29 00000000  00
30 01tttttt  tttttt = Memory_type
31 00mmmmmm  mmmmmm = Memory Number
32 0ddddd    dddddd = data
↓
  0sssssss  ssssss = check_sum
  11110111  F7
  
```

#### MIDI Utility I Multi Bulk transmission

Memory\_\_type = 7F  
Memory Number = 00

#### MIDI Utility Vc & Mlt Bulk or 16 Multi Bulk transmission

Memory\_\_type = 00 (INT)  
Memory Number = start from 0 and transmit consecutively to 15

#### I Multi Bulk transmission by Dump Request

Memory\_\_type = 00 (INT)  
02 (PRESET)  
Memory Number = 0~15 (the number specified by the Dump Request)

For reception, data will be processed as Edit\_buffer when the Memory\_\_type is 7F, and as INTERNAL for other cases.

\* For details of the bulk dump data and dump request format, refer to table 3.

#### 4.3 Pan data bulk dump

```

0  11110000  F0
1  01000011  43
2  0000nnnn  nnnn = Device Number
3  01111010  7A
4  0bbbbbbb  ] byte count
5  0bbbbbbb  ]
6  01001100  4C (ascii "L")
7  01001101  4D (ascii "M")
8  00100000  20 (ascii " ")
9  00100000  20 (ascii " ")
10 00111000  38 (ascii "8")
11 00110001  31 (ascii "1")
12 00110000  30 (ascii "0")
13 00110001  31 (ascii "1")
14 01010000  50 (ascii "P")
15 01001110  4E (ascii "N")
16 00000000  00
↓
29 00000000  00
30 01tttttt  tttttt = Memory_type
31 00mmmmmm  mmmmmm = Memory Number
32 0ddddd    dddddd = data
↓
  0sssssss  ssssss = check_sum
  11110111  F7
  
```

#### MIDI Utility Vc & Mlt Bulk or PAN Bulk transmission

Memory\_\_type = 00 (INT)  
Memory Number = start from 0 and transmit consecutively to 31

#### PAN Bulk transmission by Dump Request

Memory-type = 00 (INT)  
02 (PRESET)  
Memory Number = 0~63 (the number specified by the Dump Request)

For reception, bits 5 and 6 of Memory\_\_type and Memory Number will be ignored, and the data will be processed as INTERNAL.

\* For details of the bulk dump data and dump request format, refer to table 4.

#### 4.4 Micro tuning data bulk dump

```

0  11110000  F0
1  01000011  43
2  0000nnnn  nnnn = Device Number
3  01111010  7A
4  0bbbbbbb  ] byte count
5  0bbbbbbb  ]
6  01001100  4C (ascii "L")
7  01001101  4D (ascii "M")
8  00100000  20 (ascii " ")
9  00100000  20 (ascii " ")
10 00111000  38 (ascii "8")
11 00110001  31 (ascii "1")
12 00110000  30 (ascii "0")
13 00110001  31 (ascii "1")
14 01001101  4D (ascii "M")
15 01010100  54 (ascii "T")
16 00000000  00
↓
29 00000000  00
30 00000000  00 = Memory_type
31 00mmmmmm  mmmmmm = Memory Number
32 0ddddd    dddddd = data
↓
  0sssssss  ssssss = check_sum
  11110111  F7
  
```

#### MIDI Utility Vc & Mlt Bulk or Micro Tuning Bulk transmission

Memory\_\_type = 00 (INT)  
Memory Number = start from 0 and transmit consecutively to 1

#### MCT Bulk transmission by Dump Request

Memory\_\_type = 00 (INT)  
Memory Number = 0~63 (the number specified by the Dump Request)

For reception, bits 1~6 of Memory\_\_type and Memory Number will be ignored, and the data will be processed as INTERNAL.

\* For details of the bulk dump data and dump request format, refer to table 5.

#### 4.5 SYNTH system setup data bulk dump

```

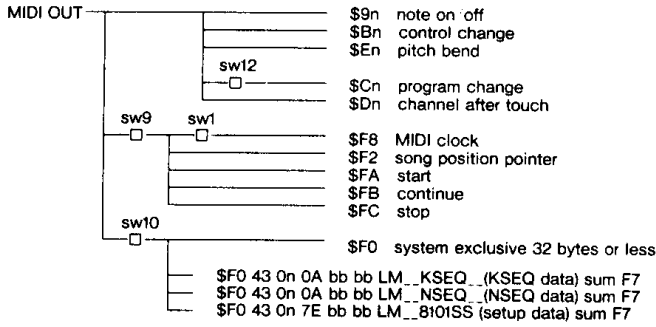
0  11110000  F0
1  01000011  43
2  0000nnnn  nnnn = Device Number
3  01111010  7A
4  0bbbbbbb  ] byte count
5  0bbbbbbb  ]
6  01001100  4C (ascii "L")
7  01001101  4D (ascii "M")
8  00100000  20 (ascii " ")
9  00100000  20 (ascii " ")
10 00111000  38 (ascii "8")
11 00110001  31 (ascii "1")
12 00110000  30 (ascii "0")
13 00110001  31 (ascii "1")
14 01010011  53 (ascii "S")
15 01011001  59 (ascii "Y")
16 00000000  00
↓
31 00000000  00
32 0ddddd    dddddd = data
↓
  0sssssss  ssssss = check_sum
  11110111  F7
  
```

\* For details of the bulk dump data and dump request format, refer to table 6.





(Transmit flow chart)



(Note)

- sw1  on when SEQ SETUP sync is set to MIDI
- sw9  on/off in SEQ SETUP for song position pointer, start, continue, stop
- sw10  set by the utility Device Number
- sw12  received only when utility Program Change Mode is not off



5.2 Channel messages

Received only during RECORD. Transmitted only during PLAY and overdubbing.

For transmission and reception conditions, refer to the Receive flow chart and Transmit flow chart.

5.3 Mode messages

Neither received nor transmitted.

5.4 System common messages

Receive only \$F2 and \$F7. All others are neither received nor transmitted.

5.5 System realtime messages

5.5.1 Status F8, FA, FB, FC

Receive.

5.5.2 Status F9, FD, FF

After decoding, do nothing.



6. Status FE (active sensing)

a) Transmission

Transmit FE at intervals of approximately 170 msec.

b) Reception

Once FE has been received, if no MIDI data arrives for an interval longer than approximately 300 msec, the MIDI receive buffer is cleared, and if any keys remain on, they will be turned off.

< Table 1-1 >

MIDI Parameter Change table (Multi mode Common Data)

\$F0, \$43, \$1n, \$34, \$00, \$00, \$00, N2, \$00, V2, \$F7

Note) n ; Device Number  
V2 ; parameter value

[header section]

	N2	data name	data range	note
0	00	MNAM 0	ascii	---Multi Voice Set Name---
1	01	MNAM 1	ascii	" *
2	02	MNAM 2	ascii	" *
3	03	MNAM 3	ascii	" *
4	04	MNAM 4	ascii	" *
5	05	MNAM 5	ascii	" *
6	06	MNAM 6	ascii	" *
7	07	MNAM 7	ascii	" *
8	08	MNAM 8	ascii	" *
9	09	MNAM 9	ascii	" *
10	0A	MNAM10	ascii	" *
11	0B	MNAM11	ascii	" *
12	0C	MNAM12	ascii	" *
13	0D	MNAM13	ascii	" *
14	0E	MNAM14	ascii	" *
15	0F	MNAM15	ascii	" *
16	10	MNAM16	ascii	" *
17	11	MNAM17	ascii	" *
18	12	MNAM18	ascii	" *
19	13	MNAM19	ascii	" *

< Table 1-2 >

MIDI Parameter Change table (Multi mode Common Data)

\$F0, \$43, \$1n, \$34, \$01, T2, \$00, N2, \$00, V2, \$F7

Note) n ; Device Number  
T2 ; voice channel number  
V2 ; parameter value

[channel data]

	V2	data name	data range	note
0	00	OFVCSW	b6 ; off/on	---Stereo Output 1 Select---
		OUTOCH	b0 ; off/on	Off_voice_switch
		OUT1CH	b1 ; off/on	Output 1 select
1	01	VMEM	int, ord, p1, p2	Output 2 select
2	02	VNUM	0 ~ 63	Voice Memory select
3	03	VOL	0 ~ 127	Voice number
4	04	MTUN	-64 ~ +63(o/b)	Volume
5	05	MNSF	-64 ~ +63(o/b)	Tuning
6	06	STPAN	voice, -31 ~ +31 (o/b)	Note shift
				Multi Static PAN

Note) (o/b) ; offset binary

< Table 1-3 >

MIDI Parameter Change table (Voice data common data)

\$F0, \$43, \$1n, \$34, \$02, \$00, \$00, N2, \$00, V2, \$F7

Note) n : channel number  
V2 : parameter value

[header data]

	N2	data name	data range	note
0	00	ELMODE	0; 1AFM_mono 1; 2AFM_mono 2; 4AFM_mono 3; 1AFM_poly 4; 2AFM_poly 5; 1AWM_poly 6; 2AWM_poly 7; 4AWM_poly 8; 1AFM_1AWM_poly 9; 2FM_2PCM_poly 10; DRUM_SET	---Element Select Mode---
1	01	VNAM0	ascii	---Voice Name---
2	02	VNAM1	ascii	" * " "
3	03	VNAM2	ascii	" * " "
4	04	VNAM3	ascii	" * * " "
5	05	VNAM4	ascii	" * * " "
6	06	VNAM5	ascii	" * * * " "
7	07	VNAM6	ascii	" * * * " "
8	08	VNAM7	ascii	" * * * " "
9	09	VNAM8	ascii	" * * * " "
10	0A	VNAM9	ascii	" * * " "

< Table 1-4 >

MIDI Parameter Change table (Normal Voice Element Data)

\$F0, \$43, \$1n, \$34, \$03, T2, \$00, N2, \$00, V2, \$F7

Note) n : Device Number  
V2 : parameter value  
T2 : 0, e1, e0, 0, 0, 0, 0, 0

e1	e0	
0	0	Element 1
0	1	Element 2
1	0	Element 3
1	1	Element 4

	N2	data name	data range	note
0	00	ELVL	0 ~ 127	Element Level Element Detune Element Note Shift
1	01	ELDT	-7 ~ +7 (s m)	
2	02	ELNS	-64 ~ +63 (o b)	
3	03	ENLL	0 ~ 127 (note #)	---Element Note Limit--- Low Limit High Limit
4	04	ENLH	0 ~ 127 (note #)	
5	05	EVLL	0 ~ 127 (note #)	---Element Velocity Limit--- Low Limit High Limit
6	06	EVLH	0 ~ 127 (note #)	
7	07	PANNM	0 ~ 95	PAN data set table select Note) Valid only when Multi is selected
8	08	MCTEN OUTSEL0 OUTSEL1	b0 : 0 ~ 1 b1 : 0 ~ 1 b2 : 0 ~ 1	Micro Tuning switch Output Select 1 Output Select 2

Note) (s/m) ; sign magnitude  
(o/b) ; offset binary

< Table 1-5 >

MIDI Parameter Change table (Drum\_Set)

\$F0, \$43, \$1n, \$34, \$04, T2, \$00, N2, V1, V2, \$F7

Note) n : channel number  
T2 : MIDI note number  
N2 : parameter value  
V1 : MSB of parameter value (for parameters other than WID\*  
and WAV\*, V1 will be \$00)  
V2 : LSB of parameter value

	N2	data name	data range	note
0	00	ALTGRP OUT1 OUT0	b6 : 0 ~ 1 b1 : 0 ~ 1 b0 : 0 ~ 1	Alternate group Output 2 select Output 1 select
1	01	WSRC	0 ~ 2	Wave Source Wave Number (V1, MSB V2;LS7bits)
2	02	WAV	0 ~ max.255	
3	03	WVL	0 ~ 127	Wave Volume
4	04	WTN	-64 ~ +63 (o b)	Wave Tuning
5	05	WNS	-48 ~ +36 (o b)	Wave Note Shift
6	06	WPN	-31 ~ +31 (o b)	Static PAN

Note) (o/b) ; offset binary

[Controllers]

	N2	data name	data range	note
11	28	WPBR	0 ~ 12	---Pitch Bend--- Wheel Pitch Bend Range After Touch Pitch Bend Range
12	29	ATPBR	-12 ~ +12 (s m)	
13	2A	PMASN	0 ~ 121	---Pitch Modulation--- Device Assign (MIDI control #) Modulation range
14	2B	PMRNG	0 ~ 127	
15	2C	AMASN	0 ~ 121	---Amplitude Modulation--- Device Assign (MIDI control #) Modulation range
16	2D	AMRNG	0 ~ 127	
17	2E	FMASN	0 ~ 121	---Filter Modulation--- Device Assign (MIDI control #) Modulation range
18	2F	FMRNG	0 ~ 127	
19	30	PNLASN	0 ~ 121	---PAN Modulation--- Note) Valid only when Multi is selected Device Assign (MIDI control #) Modulation range
20	31	PNLRNG	0 ~ 127	
21	32	COASN	0 ~ 121	---Filter Cut_off Bias--- Device Assign (MIDI control #) Cut_off range
22	33	CORNG	0 ~ 127	
23	34	PNBASN	0 ~ 121	---PAN Bias--- Note) Valid only when Multi is selected Device Assign (MIDI control #) Bias range
24	35	PNBRNG	0 ~ 127	
25	36	EGBASN	0 ~ 121	---EG Bias--- Device Assign (MIDI control #) Bias range
26	37	EGBRNG	0 ~ 127	
27	38	VVLASN	0 ~ 121	---Voice Volume--- Device Assign (MIDI control #) Volume Limit Low
28	39	VVLLML	0 ~ 127	

Note) For the above Device Assigns, 121 will select After Touch.

[Only for Normal]

	N2	data name	data range	note
29	3A	MCTUN	0~65	Micro Tuning table select
30	3B	RNDP	0~7	Random Pitch fluctuation
31	3C	PORM	0, 1	---Portamento--- Note) Valid only when the mode is only element. Mode Time
32	3D	POS	0~127	
33	3E	reserve		
34	3F	VVOL	0~127	Voice Volume

Note) (s/m) ; sign magnitude

< Table 1-6 >

MIDI Parameter Change table (AFM Element Common)

\$F0, \$43, \$1n, \$34, \$05, T2, \$00, N2, \$00, V2, \$F7

Note) n : Device Number  
 N2 : parameter number  
 V2 : parameter value

T2	
\$00	Element 1
\$20	Element 2
\$40	Element 3
\$60	Element 4

	N2	data name	data range	note
0	00	ALGNUM	0-44	(127 is free algorithm number. Algorithm only via MIDI)
1	01	FPR1	0-63	--Pitch EG-- key_on Rate 1
2	02	FPR2	0-63	key_on Rate 2
3	03	FPR3	0-63	key_on Rate 3
4	04	FPRR1	0-63	key_off Rate 1
5	05	FPL0	-64~+63 (o/b)	key_on Level 0
6	06	FPL1	-64~+63 (o/b)	key_on Level 1
7	07	FPL2	-64~+63 (o/b)	key_on Level 2
8	08	FPL3	-64~+63 (o/b)	key_on Level 3
9	09	FPR1	-64~+63 (o/b)	key_off Level 1
10	0A	FPEGR	0-3	Range
11	0B	FPRS	0-7	Rate Scaling
12	0C	FVPSW	on/off	Velocity Switch
13	0D	FLFSPD	0-99	--Main LFO-- Speed
14	0E	FLFDLY	0-99	Delay time
15	0F	FLFPMD	0-127	Pitch Modulation Depth
16	10	FLFAMD	0-127	Amplitude Modulation Depth
17	11	FLFFMD	0-127	Filter Modulation Depth
18	12	FLFWAV	0-5	Wave
19	13	FLINTP	0-99	Initial Phase
20	14	reserve		
21	15	SLFWD	0-3	--Sub LFO-- Wave
22	16	SLFS	0-127	Speed
23	17	SLFDM	delay/delay	delay mode/decay mode
24	18	SLFDY	0-99	Delay time/decay time
25	19	SLPMD	0-127	Pitch Modulation Depth

< Table 1-7 >

MIDI Parameter Change table (AFM Element)

\$F0, \$43, \$1n, \$34, T1, T2, \$00, N2, V1, V2, \$F7

Note) n : Device Number  
 N2 : parameter number  
 V1 : MSB of parameter value  
 V2 : LSB of parameter value

T1		T2	
\$06	OP6	\$00	Element 1
\$16	OP5	\$20	Element 2
\$26	OP4	\$40	Element 3
\$36	OP3	\$60	Element 4
\$46	OP2		
\$56	OP1		

	N2	data name	data range	note
0	00	R1	0-63	EG key_on Rate 1
1	01	R2	0-63	EG key_on Rate 2
2	02	R3	0-63	EG key_on Rate 3
3	03	R4	0-63	EG key_on Rate 4
4	04	RR1	0-63	EG key_off Rate 1
5	05	RR2	0-63	EG key_off Rate 2
6	06	L1	0-63	EG key_on Level 1
7	07	L2	0-63	EG key_on Level 2
8	08	L3	0-63	EG key_on Level 3
9	09	L4	0-63	EG key_on Level 4
10	0A	RL1	0-63	EG key_off Level 1
11	0B	RL2	0-63	EG key_off Level 2
12	0C	SLP	0-3	EG Sustain Loop Point
13	0D	HT	0-63 (disp: 63-0)	EG key_on/Hold Time
14	0E	L0	0-63	EG key_on Level 0
15	0F	RS	-7~+7 (s m)	EG Rate Scaling
16	10	FAMS	0-7	Amplitude Modulation Sens.
17	11	VSON	-7~+7 (s m)	Velocity Sensitivity
18	12	reserve		
19	13	ALGSR0	V2 b3~0 ; 0-10	oscillator input0 Source
		ALGSR1	V1 b0,V2 b6~4 ; 0-10	oscillator input1 Source
20	14	ALGDST	V2 b1,0 ; 0-3	oscillator output Destination
		OACSR0	V2 b3,2 ; 0-2	Out_Accumulator input 0 Source
		OACSR1	V2 b4 ; 0-1	Out_Accumulator input 1 Source
21	15	SHIFT0	V2 b5~3 ; 0-7	oscillator input 0 Shift value
		SHIFT1	V2 b2~0 ; 0-7	oscillator input 1 Shift value
22	16	COR	0-7	output level Correction
23	17	PWAVE	0-15	Waveform of oscillator
24	18	FMLPMS	V2 b4~2 ; 0-7	M_LFO Pitch Modulation Sens.
		PES	V2 b1 ; 0-1	Pitch EG Switch
		FPM	V2 b0 ; 0-1	frequency Mode
25	19	KOE	V1 b0 ; 0-1	initial phase set Enable
		PHASE	V2 b6~0 ; 0-127	initial Phase of oscillator
26	1A	FPD	-15~+15 (s m)	Pitch Detune

	N2	data name	data range	note
27	1B	TL	0-127	out_level
28	1C	BP1	0-127 (note #)	out_level scaling Break Point
29	1D	BP2	0-127 (note #)	out_level scaling Break Point
30	1E	BP3	0-127 (note #)	out_level scaling Break Point
31	1F	BP4	0-127 (note #)	out_level scaling Break Point
32	20	EGOS1	-128~+127 (2bytes)	out_level offset (BP1)
33	21	EGOS2	-128~+127 (2bytes)	out_level offset (BP2)
34	22	EGOS3	-128~+127 (2bytes)	out_level offset (BP3)
35	23	EGOS4	-128~+127 (2bytes)	out_level offset (BP4)
36	24	RVS	off on	Rate Velocity Switch
37	25	FPC		frequency Course
38	26	FPF		frequency Fine

< Table 1-8 >

MIDI Parameter Change table (AWM Element)

\$F0, \$43, \$1n, \$34, \$07, T2, \$00, N2, V1, V2, \$F7

Note) n : Device Number  
 N2 : parameter number  
 V1 : MSB of parameter value  
 V2 : LSB of parameter value  
 T2 : table at right

T2	
\$00	Element 1
\$20	Element 2
\$40	Element 3
\$60	Element 4

[AWM generator unit]

	N2	data name	data range	note
0	00	WSOURCE	0-2	AWM Wave Source
1	01	AWMWAVE	V1: MSB1bit V2: LS7bits	AWM Wave number
2	02	PPM	normal/fixd	frequency Mode
3	03	PNOTE	0-127	fixed mode note#
4	04	PPF	-64~+63	frequency Fine
5	05	PMLPMS	0-7	pitch modulation sensitivity
6	06	PPR1	0-63	--Pitch EG-- key_on Rate 1
7	07	PPR2	0-63	key_on Rate 2
8	08	PPR3	0-63	key_on Rate 3
9	09	PPRR1	0-63	key_off Rate 1
10	0A	PPL0	-64~+63 (o/b)	key_on Level 0
11	0B	PPL1	-64~+63 (o/b)	key_on Level 1
12	0C	PPL2	-64~+63 (o/b)	key_on Level 2
13	0D	PPL3	-64~+63 (o/b)	key_on Level 3
14	0E	PPRL1	-64~+63 (o/b)	key_off Level 1
15	0F	PPEGR	1-3	Range
16	10	PPRS	-7~+7	Rate Scaling
17	11	PVPSW	off/on	Velocity Switch
18	12	PLFSPD	0-99	--multi LFO-- Speed
19	13	PLFDLY	0-99	Delay time
20	14	PLFPMD	0-127	Pitch Modulation Depth
21	15	PLFAMD	0-127	Amplitude Modulation Depth
22	16	PLFFMD	0-127	Filter Modulation Depth
23	17	PLFWAV	0-5	Wave
24	18	PLINTP	0-99	Initial Phase
25	19	reserve		

[Amplitude EG data]

	N2	data name	data range	note
26	4F	PAEGMD	normal/hold	EG mode
27	50	PAR1	0-63	key_on Rate 1 (attack/hold)
28	51	PAR2	0-63	key_on Rate 2 (decay)
29	52	PAR3	0-63	key_on Rate 3
30	53	PAR4	0-63	key_on Rate 4 (decay)
31	54	PARR1	0-63	key_off Rate 1 (release)
32	55	PAL2	0-63	key_on Level 2 (decay)
33	56	PAL3	0-63	key_on Level 3 (decay)
34	57	PARS	-7~+7	rate scaling
35	58	PABP1	0-127 (note #)	out_level scaling Break Point
36	59	PABP2	0-127 (note #)	out_level scaling Break Point
37	5A	PABP3	0-127 (note #)	out_level scaling Break Point
38	5B	PABP4	0-127 (note #)	out_level scaling Break Point
39	5C	PAOS21	-128~+127 (2bytes)	out_level scaling offset
40	5D	PAOS22	-128~+127 (2bytes)	out_level scaling offset
41	5E	PAOS23	-128~+127 (2bytes)	out_level scaling offset
42	5F	PAOS24	-128~+127 (2bytes)	out_level scaling offset
43	60	PAVSON	-7~+7 (s m)	Velocity Sensitivity
44	61	PARVSW	off on	Attack Rate Velocity Switch
45	62	PAMS	-7~+7 (s m)	amplitude modulation sens.

< Table 1-9 >

MIDI Parameter Change table (Effect Data)

\$F0, \$43, \$1n, \$34, \$08, \$00, \$00, N2, \$00, V2, \$F7

Note) n : Device Number  
V2 : parameter value

	N2	data name	data range	note
0	00	EFMODE	0~3	mode select
1	01	CHR1TYPE	0~4	Chorus Effect 1 Type
2	02	CHR1BLNC	0~100	Chorus Effect 1 Balance
3	03	CHR1OLVL	0~100	Chorus Effect 1 Output Level
4	04	CHR1PRM1		Chorus Effect 1 Parameter 1
5	05	CHR1PRM2		Chorus Effect 1 Parameter 2
6	06	CHR1PRM3		Chorus Effect 1 Parameter 3
7	07	CHR1PRM4		Chorus Effect 1 Parameter 4
8	08	CHR2TYPE	0~4	Chorus Effect 2 Type
9	09	CHR2BLNC	0~100	Chorus Effect 2 Balance
10	0A	CHR2OLVL	0~100	Chorus Effect 2 Output Level
11	0B	CHR2PRM1		Chorus Effect 2 Parameter 1
12	0C	CHR2PRM2		Chorus Effect 2 Parameter 2
13	0D	CHR2PRM3		Chorus Effect 2 Parameter 3
14	0E	CHR2PRM4		Chorus Effect 2 Parameter 4
15	0F	REV1TYPE	0~4	Reverb Effect 1 Type
16	10	REV1BLNC	0~100	Reverb Effect 1 Balance
17	11	REV1OLVL	0~100	Reverb Effect 1 Output Level
18	12	REV1PRM1		Reverb Effect 1 Parameter 1
19	13	REV1PRM2		Reverb Effect 1 Parameter 2
20	14	REV1PRM3		Reverb Effect 1 Parameter 3
21	15	REV2TYPE	0~4	Reverb Effect 2 Type
22	16	REV2BLNC	0~100	Reverb Effect 2 Balance
23	17	REV2OLVL	0~100	Reverb Effect 2 Output Level
24	18	REV2PRM1		Reverb Effect 2 Parameter 1
25	19	REV2PRM2		Reverb Effect 2 Parameter 2
26	1A	REV2PRM3		Reverb Effect 2 Parameter 3
27	1B	ST_MIX1		Stereo Mix 1
28	1C	ST_MIX2		Stereo Mix 2

< Table 1-10 >

MIDI Parameter Change table (Filter Data)

\$F0, \$43, \$1n, \$34, \$09, T2, \$00, N2, V1, V2, \$F7

Note) n : Device Number  
N2 : parameter number  
V1 : MSB of parameter value  
V2 : LSB of parameter value  
T2 : O, E, E, O, O, N, N, N  
table at right

E		N	
00	Element 1	000	AFM filt. 1
01	Element 2	001	AFM filt. 2
10	Element 3	010	AFM common
11	Element 4	011	AWM filt. 1
		100	AWM filt. 2
		101	AWM common

[filter 1 & 2]

	N2	data name	data range	note
0	00	FTYPE	lpf/ (hpf)/thr	filter type
1	01	FCTOF	0~127	cut_off frequency
2	02	FMODE	EG, LFO, EG-VA	filter mode
3	03	FR1	0~63	key_on Rate 1
4	04	FR2	0~63	key_on Rate 2
5	05	FR3	0~63	key_on Rate 3
6	06	FR4	0~63	key_on Rate 4
7	07	FR1	0~63	key_off Rate 1
8	08	FR2	0~63	key_off Rate 2
9	09	FL0	-64~+63 (o. b)	key_on cut_off Level 0
10	0A	FL1	-64~+63 (o. b)	key_on cut_off Level 1
11	0B	FL2	-64~+63 (o. b)	key_on cut_off Level 2
12	0C	FL3	-64~+63 (o. b)	key_on cut_off Level 3
13	0D	FL4	-64~+63 (o. b)	key_on cut_off Level 4
14	0E	FRL1	-64~+63 (o. b)	key_off cut_off Level 1
15	0F	FRL2	-64~+63 (o. b)	key_off cut_off Level 2
16	10	FRS	-7~+7	rate scaling
17	11	FBP1	0~127 (note #)	c_off_lvl scaling Break Point
18	12	FBP2	0~127 (note #)	c_off_lvl scaling Break Point
19	13	FBP3	0~127 (note #)	c_off_lvl scaling Break Point
20	14	FBP4	0~127 (note #)	c_off_lvl scaling Break Point
21	15	FOS1	-128~+127 (2bytes)	c_off_lvl scaling offset
22	16	FOS2	-128~+127 (2bytes)	c_off_lvl scaling offset
23	17	FOS3	-128~+127 (2bytes)	c_off_lvl scaling offset
24	18	FOS4	-128~+127 (2bytes)	c_off_lvl scaling offset

[filter common]

	N2	data name	data range	note
25	32	FRES	0~99	resonance
26	33	FVSON	-7~+7 (s. m)	Velocity Sensitivity
27	34	FCMS	-7~+7 (s. m)	Cut_off modulation sensitivity

< Table 1-11 >

MIDI Parameter Change table (Pan Data)

\$F0, \$43, \$1n, \$34, \$0A, T2, \$00, N2, \$00, V2, \$F7

Note) n : Device Number  
T2 : Memory number  
N2 : parameter number  
V2 : parameter value

	N2	data name	data range	note
0	00	PNSCSEL	velocity, note #, LFO	PAN source select
1	01	PNSCDPT	0~99	PAN source depth
---EG---				
2	02	PNDT	0~63	key_on Hold Time
3	03	PNR1	0~63	key_on Rate 1
4	04	PNR2	0~63	key_on Rate 2
5	05	PNR3	0~63	key_on Rate 3
6	06	PNR4	0~63	key_on Rate 4
7	07	PNRR1	0~63	key_off Rate 1
8	08	PNRR2	0~63	key_off Rate 2
9	09	PNL0	-32~+31 (o. b)	key_on Level 0
10	0A	PNL1	-32~+31 (o. b)	key_on Level 1
11	0B	PNL2	-32~+31 (o. b)	key_on Level 2
12	0C	PNL3	-32~+31 (o. b)	key_on Level 3
13	0D	PNL4	-32~+31 (o. b)	key_on Level 4
14	0E	PNRL1	-32~+31 (o. b)	key_off Level 1
15	0F	PNRL2	-32~+31 (o. b)	key_off Level 2
16	10	PNSLP	0~3	repeat segment
---Dynamic PAN Name---				
17	11	PNNAM0	ascii	" * " "
18	12	PNNAM1	ascii	" * " "
19	13	PNNAM2	ascii	" * " "
20	14	PNNAM3	ascii	" * " "
21	15	PNNAM4	ascii	" * " "
22	16	PNNAM5	ascii	" * " "
23	17	PNNAM6	ascii	" * " "
24	18	PNNAM7	ascii	" * " "
25	19	PNNAM8	ascii	" * " "
26	1A	PNNAM9	ascii	" * " "

Note) (o/b) ; offset binary (invert the sign\_bit of the 2's complement)

< Table 1-12 >

MIDI Parameter Change table (Micro Tuning Data)

\$F0, \$43, \$1n, \$34, \$0B, T2, N1, N2, V1, V2, \$F7

Note) n : Device Number  
V1 : MS7bits of parameter value  
T2 : memory number  
V1 : LS7bits of parameter value

	N1	N2	data name	data range	note
0	00	00	MCTC_-2	0~10794	C_-2
1	00	02	MCTC#-2	0~10794	C#-2
2	00	04	MCTD_-2	0~10794	D_-2
3	00	06	MCTD#-2	0~10794	D#-2
4	00	08	MCTE_-2	0~10794	E_-2
5	00	0A	MCTE#-2	0~10794	E#-2
6	00	0C	MCTF_-2	0~10794	F_-2
7	00	0E	MCTF#-2	0~10794	F#-2
8	00	10	MCTG_-2	0~10794	G_-2
9	00	12	MCTG#-2	0~10794	G#-2
10	00	14	MCTA_-2	0~10794	A_-2
11	00	16	MCTA#-2	0~10794	A#-2
12	00	18	MCTB_-2	0~10794	B_-2
13	00	1A	MCTB#-2	0~10794	B#-2
14	00	1C	MCTD_-1	0~10794	D_-1
15	00	1E	MCTD#-1	0~10794	D#-1
16	00	20	MCTE_-1	0~10794	E_-1
17	00	22	MCTE#-1	0~10794	E#-1
18	00	24	MCTF_-1	0~10794	F_-1
19	00	26	MCTF#-1	0~10794	F#-1
20	00	28	MCTG_-1	0~10794	G_-1
21	00	2A	MCTG#-1	0~10794	G#-1
22	00	2C	MCTA_-1	0~10794	A_-1
23	00	2E	MCTA#-1	0~10794	A#-1
24	00	30	MCTC_0	0~10794	C_0
25	00	32	MCTC#0	0~10794	C#0
26	00	34	MCTD_0	0~10794	D_0
27	00	36	MCTD#0	0~10794	D#0
28	00	38	MCTE_0	0~10794	E_0
29	00	3A	MCTE#0	0~10794	E#0
30	00	3C	MCTF_0	0~10794	F_0
31	00	3E	MCTF#0	0~10794	F#0
32	00	40	MCTG_0	0~10794	G_0
33	00	42	MCTG#0	0~10794	G#0
34	00	44	MCTA_0	0~10794	A_0
35	00	46	MCTA#0	0~10794	A#0

	N1	N2	data name	data range	note
36	00	48	MCTC_1	0~10794	C_1
37	00	4A	MCTC #1	0~10794	C#1
38	00	4C	MCTD_1	0~10794	D_1
39	00	4E	MCTD #1	0~10794	D#1
40	00	50	MCTE_1	0~10794	E_1
41	00	52	MCTF_1	0~10794	F_1
42	00	54	MCTF #1	0~10794	F#1
43	00	56	MCTG_1	0~10794	G_1
44	00	58	MCTG #1	0~10794	G#1
45	00	5A	MCTA_1	0~10794	A_1
46	00	5C	MCTA #1	0~10794	A#1
47	00	5E	MCTB_1	0~10794	B_1
48	N1	N2	data name	data range	note
49	00	60	MCTC_2	0~10794	C_2
50	00	62	MCTC #2	0~10794	C#2
51	00	64	MCTD_2	0~10794	D_2
52	00	66	MCTD #2	0~10794	D#2
53	00	68	MCTE_2	0~10794	E_2
54	00	6A	MCTF_2	0~10794	F_2
55	00	6C	MCTF #2	0~10794	F#2
56	00	6E	MCTG_2	0~10794	G_2
57	00	70	MCTG #2	0~10794	G#2
58	00	72	MCTA_2	0~10794	A_2
59	00	74	MCTA #2	0~10794	A#2
60	00	76	MCTB_2	0~10794	B_2
61	00	78	MCTC_3	0~10794	C_3
62	00	7A	MCTC #3	0~10794	C#3
63	00	7C	MCTD_3	0~10794	D_3
64	00	7E	MCTD #3	0~10794	D#3
65	01	00	MCTE_3	0~10794	E_3
66	01	02	MCTF_3	0~10794	F_3
67	01	04	MCTF #3	0~10794	F#3
68	01	06	MCTG_3	0~10794	G_3
69	01	08	MCTG #3	0~10794	G#3
70	01	0A	MCTA_3	0~10794	A_3
71	01	0C	MCTA #3	0~10794	A#3
72	01	0E	MCTB_3	0~10794	B_3
73	01	10	MCTC_4	0~10794	C_4
74	01	12	MCTC #4	0~10794	C#4
75	01	14	MCTD_4	0~10794	D_4
76	01	16	MCTD #4	0~10794	D#4
77	01	18	MCTE_4	0~10794	E_4
78	01	1A	MCTF_4	0~10794	F_4
79	01	1C	MCTF #4	0~10794	F#4
80	01	1E	MCTG_4	0~10794	G_4
81	01	20	MCTG #4	0~10794	G#4
82	01	22	MCTA_4	0~10794	A_4
83	01	24	MCTA #4	0~10794	A#4
84	01	26	MCTB_4	0~10794	B_4
85	01	28	MCTC_5	0~10794	C_5
86	01	2A	MCTC #5	0~10794	C#5
87	01	2C	MCTD_5	0~10794	D_5
88	01	2E	MCTD #5	0~10794	D#5
89	01	30	MCTE_5	0~10794	E_5
90	01	32	MCTF_5	0~10794	F_5
91	01	34	MCTF #5	0~10794	F#5
92	01	36	MCTG_5	0~10794	G_5
93	01	38	MCTG #5	0~10794	G#5
94	01	3A	MCTA_5	0~10794	A_5
95	01	3C	MCTA #5	0~10794	A#5
96	01	3E	MCTB_5	0~10794	B_5
96	N1	N2	data name	data range	note
97	01	40	MCTC_6	0~10794	C_6
98	01	42	MCTC #6	0~10794	C#6
99	01	44	MCTD_6	0~10794	D_6
100	01	46	MCTD #6	0~10794	D#6
101	01	48	MCTE_6	0~10794	E_6
102	01	4A	MCTF_6	0~10794	F_6
103	01	4C	MCTF #6	0~10794	F#6
104	01	4E	MCTG_6	0~10794	G_6
105	01	50	MCTG #6	0~10794	G#6
106	01	52	MCTA_6	0~10794	A_6
107	01	54	MCTA #6	0~10794	A#6
108	01	56	MCTB_6	0~10794	B_6
109	01	58	MCTC_7	0~10794	C_7
110	01	5A	MCTC #7	0~10794	C#7
111	01	5C	MCTD_7	0~10794	D_7
112	01	5E	MCTD #7	0~10794	D#7
113	01	60	MCTE_7	0~10794	E_7
114	01	62	MCTF_7	0~10794	F_7
115	01	64	MCTF #7	0~10794	F#7
116	01	66	MCTG_7	0~10794	G_7
117	01	68	MCTG #7	0~10794	G#7
118	01	6A	MCTA_7	0~10794	A_7
119	01	6C	MCTA #7	0~10794	A#7
120	01	6E	MCTB_7	0~10794	B_7
121	01	70	MCTC_8	0~10794	C_8
122	01	72	MCTC #8	0~10794	C#8
123	01	74	MCTD_8	0~10794	D_8
124	01	76	MCTD #8	0~10794	D#8
125	01	78	MCTE_8	0~10794	E_8
126	01	7A	MCTF_8	0~10794	F_8
127	01	7C	MCTF #8	0~10794	F#8
127	01	7E	MCTG_8	0~10794	G_8
128	02	00	MTNAM0	ascii	---Micro Tuning Name---
129	02	01	MTNAM1	ascii	" * " "
130	02	02	MTNAM2	ascii	" * " "
131	02	03	MTNAM3	ascii	" * " "
132	02	04	MTNAM4	ascii	" * " "
133	02	05	MTNAM5	ascii	" * " "
134	02	06	MTNAM6	ascii	" * " "
135	02	07	MTNAM7	ascii	" * " "
136	02	08	MTNAM8	ascii	" * " "
137	02	09	MTNAM9	ascii	" * " "

< Table 1-13 >

MIDI Parameter Change table (Switch Remote)

\$F0, \$43, \$1n, \$34, \$0D, \$00, \$00, N2, \$00, V2, \$F7

Note) n : Device Number

N2 : parameter number

V2 : parameter value data range : off (\$00~\$3F), on (\$40~\$7F)

	N2	sw. #	note		N2	sw. #	note
0	00	PSW 1	VOICE	35	23	PSW36	±
1	01	PSW 2	MULTI	36	24	PSW37	ENTER
2	02	PSW 3	SONG	37	25	PSW38	
3	03	PSW 4	PATTERN	38	26	PSW39	2
4	04	PSW 5	UTILITY	39	27	PSW40	3
5	05	PSW 6	EDIT	40	28	PSW41	4
6	06	PSW 7	STORE	41	29	PSW42	5
7	07	PSW 8	EFFECT	42	2A	PSW43	6
8	08	PSW 9	<	43	2B	PSW44	7
9	09	PSW10	<<	44	2C	PSW45	8
10	0A	PSW11	>>	45	2D	PSW46	9
11	0B	PSW12	LOCATE	46	2E	PSW47	INTERNAL
12	0C	PSW13	RECORD	47	2F	PSW48	CARD
13	0D	PSW14	STOP	48	30	PSW49	PRESET 1
14	0E	PSW15	RUN	49	31	PSW50	PRESET 2
15	0F	PSW16	SHIFT	50	32	PSW51	A
16	10	PSW17	F1	51	33	PSW52	B
17	11	PSW18	F2	52	34	PSW53	C
18	12	PSW19	F3	53	35	PSW54	D
19	13	PSW20	F4	54	36	PSW55	1
20	14	PSW21	F5	55	37	PSW56	2
21	15	PSW22	F6	56	38	PSW57	3
22	16	PSW23	F7	57	39	PSW58	4
23	17	PSW24	F8	58	3A	PSW59	5
24	18	PSW25	EXIT	59	3B	PSW60	6
25	19	PSW26	PAGE<	60	3C	PSW61	7
26	1A	PSW27	PAGE>	61	3D	PSW62	8
27	1B	PSW28	JUMP	62	3E	PSW63	9
28	1C	PSW29	-1	63	3F	PSW64	10
29	1D	PSW30	↑	64	40	PSW65	11
30	1E	PSW31	+1	65	41	PSW66	12
31	1F	PSW32	←	66	42	PSW67	13
32	20	PSW33	↓	67	43	PSW68	14
33	21	PSW34	→	68	44	PSW69	15
34	22	PSW35	0	69	45	PSW70	16

< Table 1-14 >

MIDI Parameter Change table (System Setup)

\$F0, \$43, \$1n, \$34, \$0F, \$00, \$00, N2, \$00, V2, \$F7

Note) n : channel number

N2 : parameter number

V2 : parameter value

Note) Exception ; Master fine Tuning (at transmit) \$F0, \$43, \$1N, \$04, \$40, DT, \$F7 (DX1 Master Tuning is used)

	N2	data name	data range	note
				---Greeting Message---
0	00	GRTMSU 0	ascii	Upper " * " "
1	01	GRTMSU 1	ascii	Upper " * " "
2	02	GRTMSU 2	ascii	Upper " * " "
3	03	GRTMSU 3	ascii	Upper " * " "
4	04	GRTMSU 4	ascii	Upper " * " "
5	05	GRTMSU 5	ascii	Upper " * " "
6	06	GRTMSU 6	ascii	Upper " * " "
7	07	GRTMSU 7	ascii	Upper " * " "
8	08	GRTMSU 8	ascii	Upper " * " "
9	09	GRTMSU 9	ascii	Upper " * " "
10	0A	GRTMSU10	ascii	Upper " * " "
11	0B	GRTMSU11	ascii	Upper " * " "
12	0C	GRTMSU12	ascii	Upper " * " "
13	0D	GRTMSU13	ascii	Upper " * " "
14	0E	GRTMSU14	ascii	Upper " * " "
15	0F	GRTMSU15	ascii	Upper " * " "
16	10	GRTMSU16	ascii	Upper " * " "
17	11	GRTMSU17	ascii	Upper " * " "
18	12	GRTMSU18	ascii	Upper " * " "
19	13	GRTMSU19	ascii	Upper " * " "
20	14	GRTMSL 0	ascii	Lower " * " "
21	15	GRTMSL 1	ascii	Lower " * " "
22	16	GRTMSL 2	ascii	Lower " * " "
23	17	GRTMSL 3	ascii	Lower " * " "
24	18	GRTMSL 4	ascii	Lower " * " "
25	19	GRTMSL 5	ascii	Lower " * " "
26	1A	GRTMSL 6	ascii	Lower " * " "
27	1B	GRTMSL 7	ascii	Lower " * " "
28	1C	GRTMSL 8	ascii	Lower " * " "
29	1D	GRTMSL 9	ascii	Lower " * " "
30	1E	GRTMSL10	ascii	Lower " * " "
31	1F	GRTMSL11	ascii	Lower " * " "
32	20	GRTMSL12	ascii	Lower " * " "

N2	data name	data range	note
33	21	GRTMSL13	ascii
34	22	GRTMSL14	ascii
35	23	GRTMSL15	ascii
36	24	GRTMSL16	ascii
37	25	GRTMSL17	ascii
38	26	GRTMSL18	ascii
39	27	GRTMSL19	ascii
40	28	MNSFT	-64-63 (o/b)
41	29	MTUNE	-64-63 (o/b)
42	2A	FIXVEL	off, 1-127
43	2B	VELCRV	0-7
44	2C	MW2MCN	0-120
45	2D	FSASN	0-120
46	2E	EDCONFSW	off/on
47	2F	TXCH	0-15
48	30	VRCH	0-15, omni
49	31	LOCAL	off/on
50	32	DVCNUM	off, 0-15, all
51	33	NTSW	all/odd/even
52	34	BLKMPRT	off/on
53	35	PGCMOD	0-5
54	36	reserve	
55	37	reserve	
56	38	reserve	
57	39	reserve	
58	3A	reserve	
59	3B	reserve	
60	3C	reserve	
61	3D	reserve	
62	3E	reserve	
63	3F	reserve	
40	EBYP	off/on	Effect Bypass Switch

Note) (o/b) ; offset binary (invert the sign bit of the 2's complement)

< Table 2 >

Voice Bulk Dump

Note) Memory\_type internal ; \$00  
 preset 1 ; \$02  
 preset 2 ; \$03  
 Edit Buffer ; \$7F (Used only when transmitting from SY77. Memory# is transmitted as \$00, ignored when receiving.)

When receiving Bulk dump, if Memory type is other than \$7F, this is processed as Internal.

Note) Memory# \$00 ~ \$0F ; Bank A1 ~ 16  
 \$10 ~ \$1F ; Bank B1 ~ 16  
 \$20 ~ \$2F ; Bank C1 ~ 16  
 \$30 ~ \$3F ; Bank D1 ~ 16

Note) When receiving Bulk dump, bit 6 of Memory# is ignored.

(1) 1AFM

data	Element1 data	Element1 data
0 \$F0	107 OP6_R1	377 ALGNUM
1 \$43	↓	↓
2 \$0N	125 reserve	403 FTYPE1
3 \$7A	126 OP6_ALGSRC (MSB)	↓
4 ] byte count	127 OP6_ALGSRC (low 7bits)	423 FFBP14
5 ]	128 OP6_ALGDST	424 FFOS11 (MSB)
6 L	↓	425 FFOS11 (low 7bits)
7 M	132 OP6_FMPMS	426 FFOS12 (MSB)
8 -	133 OP6_KOE	427 FFOS12 (low 7bits)
9 -	134 OP6_PHASE	428 FFOS13 (MSB)
10 8	135 OP6_FPD	429 FFOS13 (low 7bits)
11 1	↓	430 FFOS14 (MSB)
12 0	140 OP6_BP4	431 FFOS14 (low 7bits)
13 1	141 OP6_EGOS1 (MSB)	432 FTYPE2
14 V	142 OP6_EGOS1 (low 7bits)	↓
15 C	143 OP6_EGOS2 (MSB)	452 FFBP24
16 ] \$00	144 OP6_EGOS2 (low 7bits)	453 FFOS21(MSB)
29 ]	145 OP6_EGOS3 (MSB)	454 FFOS21 (low 7bits)
30 Memory_type	146 OP6_EGOS3 (low 7bits)	455 FFOS22 (MSB)
31 Memory#	147 OP6_EGOS4 (MSB)	456 FFOS22 (low 7bits)
	148 OP6_EGOS4 (low 7bits)	457 FFOS23 (MSB)
	149 OP6_RVSW	458 FFOS23 (low 7bits)
	150 OP6_FPC	459 FFOS24 (MSB)
	151 OP6_FPF	460 FFOS24 (low 7bits)
	152 OP5_R1	461 FFRES
	↓	462 FVSON
	↓	463 FFCMS
	↓	464 check_sum
	↓	465 \$F7
95 VVOL	197 OP4_R1	↓
96 AWMID high 7bit	↓	↓
97 AWMID low 7bit	↓	↓
98 ELVLO	242 OP3_R1	↓
106 ELSWO MCTEN0	↓	↓
	↓	↓
	287 OP2_R1	↓
	↓	↓
	↓	↓
	332 OP1_R1	↓
	↓	↓

(2) 2AFM

data	Element1 data	Element1 data
0 \$F0	116 OP6_R1	386 ALGNUM
1 \$43	↓	↓
2 \$0N	134 reserve	432 FFBP14
3 \$7A	135 OP6_ALGSRC (MSB)	433 FFOS11 (MSB)
4 ] byte count	136 OP6_ALGSRC (low 7bits)	434 FFOS11 (low 7bits)
5 ]	137 OP6_ALGDST	435 FFOS12 (MSB)
6 L	↓	436 FFOS12 (low 7bits)
7 M	141 OP6_FMPMS	437 FFOS13 (MSB)
8 -	142 OP6_KOE	438 FFOS13 (low 7bits)
9 -	143 OP6_PHASE	439 FFOS14 (MSB)
10 8	144 OP6_FPD	440 FFOS14 (low 7bits)
11 1	↓	441 FTYPE2
12 0	149 OP6_BP4	↓
13 1	150 OP6_EGOS1 (MSB)	461 FFBP24
14 V	151 OP6_EGOS1 (low 7bits)	462 FFOS21(MSB)
15 C	152 OP6_EGOS2 (MSB)	463 FFOS21 (low 7bits)
16 ] \$00	153 OP6_EGOS2 (low 7bits)	464 FFOS22 (MSB)
29 ]	154 OP6_EGOS3 (MSB)	465 FFOS22 (low 7bits)
30 Memory_type	155 OP6_EGOS3 (low 7bits)	466 FFOS23 (MSB)
31 Memory#	156 OP6_EGOS4 (MSB)	467 FFOS23 (low 7bits)
	157 OP6_EGOS4 (low 7bits)	468 FFOS24 (MSB)
	158 OP6_RVSW	469 FFOS24 (low 7bits)
	159 OP6_FPC	470 FFRES
	160 OP6_FPF	471 FVSON
	161 OP5_R1	472 FFCMS
	↓	Element1 data
	↓	
95 VVOL	206 OP4_R1	473 OP6_R1
96 AWMID high 7bit	↓	↓
97 AWMID low 7bit	↓	↓
98 ELVLO	251 OP3_R1	↓
106 ELSWO MCTEN0	↓	↓
107 ELVL1	↓	829 FFCMS
115 ELSW1 MCTEN1	296 OP2_R1	↓
	↓	↓
	↓	↓
	↓	↓
	341 OP1_R1	830 check_sum
	↓	831 \$F7

(3) 4AFM

Note) Memory# ; \$30 ~ \$3F  
 When receiving, cancel if Memory# is other than the above.

data	Element1 data	Element1 data
0 \$F0	134 OP6_R1	404 ALGNUM
1 \$43	↓	↓
2 \$0N	152 reserve	450 FFBP14
3 \$7A	153 OP6_ALGSRC (MSB)	451 FFOS11 (MSB)
4 ] byte count	154 OP6_ALGSRC (low 7bits)	452 FFOS11 (low 7bits)
5 ]	155 OP6_ALGDST	453 FFOS12 (MSB)
6 L	↓	454 FFOS12 (low 7bits)
7 M	159 OP6_FMPMS	455 FFOS13 (MSB)
8 -	160 OP6_KOE	456 FFOS13 (low 7bits)
9 -	161 OP6_PHASE	457 FFOS14 (MSB)
10 8	162 OP6_FPD	458 FFOS14 (low 7bits)
11 1	↓	459 FTYPE2
12 0	167 OP6_BP4	↓
13 1	168 OP6_EGOS1 (MSB)	479 FFBP24
14 V	169 OP6_EGOS1 (low 7bits)	480 FFOS21(MSB)
15 C	170 OP6_EGOS2 (MSB)	481 FFOS21 (low 7bits)
16 ] \$00	171 OP6_EGOS2 (low 7bits)	482 FFOS22 (MSB)
29 ]	172 OP6_EGOS3 (MSB)	483 FFOS22 (low 7bits)
30 Memory_type	173 OP6_EGOS3 (low 7bits)	484 FFOS23 (MSB)
31 Memory#	174 OP6_EGOS4 (MSB)	485 FFOS23 (low 7bits)
	175 OP6_EGOS4 (low 7bits)	486 FFOS24 (MSB)
	176 OP6_RVSW	487 FFOS24 (low 7bits)
	177 OP6_FPC	488 FFRES
	178 OP6_FPF	489 FVSON
	179 OP5_R1	490 FFCMS
	↓	Element2 data
	↓	
95 VVOL	224 OP4_R1	491 OP6_R1
96 AWMID high 7bit	↓	↓
97 AWMID low 7bit	↓	↓
98 ELVLO	269 OP3_R1	↓
106 ELSWO MCTEN0	↓	↓
107 ELVLO	↓	847 FFCMS
115 ELSW1 MCTEN1	314 OP2_R1	↓
116 ELSW2	↓	↓
124 ELSW2 MCTEN2	↓	↓
125 ELSW3	359 OP1_R1	848 OP6_R1
133 ELSW3 MCTEN3	↓	↓
	↓	↓
	↓	↓
	↓	↓
	↓	1204 FFCMS
	↓	Element4 data
	↓	
	↓	1205 OP6_R1
	↓	↓
	↓	↓
	↓	1561 FFCMS
	↓	↓
	↓	1562 check_sum
	↓	1563 \$F7

(4) IAWM

data		Element1 data	
0	\$F0	107	WSOURCE
1	\$43	108	PCMWAVE (MSB)
2	\$0N	109	PCMWAVE (low 7bits)
3	\$7A	110	PPM
4	byte count	↓	↓
5	↓	132	PINITP
6	L	133	reserve
7	M	134	PFTYPE1
8	↓	↓	↓
9	↓	154	PFBP14
10	8	155	PFOS11 (MSB)
11	1	156	PFOS11 (low 7bits)
12	0	157	PFOS12 (MSB)
13	1	158	PFOS12 (low 7bits)
14	V	159	PFOS13 (MSB)
15	C	160	PFOS13 (low 7bits)
16	↓	161	PFOS14 (MSB)
↓	↓	162	PFOS14 (low 7bits)
29	\$00	163	PFTYPE2
↓	↓	↓	↓
30	Memory__type	183	PFBP24
31	Memory#	184	PFOS21 (MSB)
↓	↓	185	PFOS21 (low 7bits)
32	\$05 (ELMODE)	186	PFOS22 (MSB)
33	VNAME	187	PFOS22 (low 7bits)
↓	↓	188	PFOS23 (MSB)
95	VVOL	189	PFOS23 (low 7bits)
96	AWMID (high 7bits)	190	PFOS24 (MSB)
97	AWMID (low 7bits)	191	PFOS24 (low 7bits)
↓	↓	192	PFRES
98	ELVLO	↓	↓
↓	↓	207	PABP4
106	ELSW0 MCTENO	208	PAOS21 (MSB)
107	ELVL1	209	PAOS21 (low 7bits)
↓	↓	210	PAOS22 (MSB)
115	ELSW2 MCTEN2	211	PAOS22 (low 7bits)
↓	↓	212	PAOS23 (MSB)
124	ELSW2 MCTEN2	213	PAOS23 (low 7bits)
↓	↓	214	PAOS24 (MSB)
125	ELVL3	215	PAOS24 (low 7bits)
↓	↓	216	PAVSON
133	ELSW3 MCTEN3	217	PARVSW
↓	↓	218	PAMS
↓	↓	219	check_sum
↓	↓	220	\$F7

(6) 4AWM

data		Element1 data		Element1 data	
0	\$F0	134	WSOURCE	246	WSOURCE
1	\$43	135	PCMWAVE (MSB)	↓	↓
2	\$0N	136	PCMWAVE (low 7bits)	↓	↓
3	\$7A	137	PPM	357	PAMS
4	byte count	↓	↓	↓	↓
5	↓	181	PFBP14	↓	↓
6	L	182	PFOS11 (MSB)	↓	↓
7	M	183	PFOS11 (low 7bits)	358	WSOURCE
8	↓	184	PFOS12 (MSB)	↓	↓
9	↓	185	PFOS12 (low 7bits)	↓	↓
10	8	186	PFOS13 (MSB)	469	PAMS
11	1	187	PFOS13 (low 7bits)	↓	↓
12	0	188	PFOS14 (MSB)	↓	↓
13	1	189	PFOS14 (low 7bits)	↓	↓
14	V	190	PFTYPE2	↓	↓
15	C	↓	↓	470	WSOURCE
↓	↓	210	PFBP24	↓	↓
↓	↓	211	PFOS21 (MSB)	↓	↓
29	\$00	212	PFOS21 (low 7bits)	581	PAMS
↓	↓	213	PFOS22 (MSB)	↓	↓
30	Memory__type	214	PFOS22 (low 7bits)	↓	↓
31	Memory#	215	PFOS23 (MSB)	582	check_sum
↓	↓	216	PFOS23 (low 7bits)	583	\$F7
32	\$07 (ELMODE)	217	PFOS24 (MSB)	↓	↓
33	VNAME	218	PFOS24 (low 7bits)	↓	↓
↓	↓	219	PFRES	↓	↓
95	VVOL	↓	↓	↓	↓
96	AWMID high 7bit	234	PFBP4	↓	↓
97	AWMID low 7bit	235	PAOS21 (MSB)	↓	↓
↓	↓	236	PAOS21 (low 7bits)	↓	↓
98	ELVLO	237	PAOS22 (MSB)	↓	↓
↓	↓	238	PAOS22 (low 7bits)	↓	↓
106	ELSW0 MCTENO	239	PAOS23 (MSB)	↓	↓
107	ELVL1	240	PAOS23 (low 7bits)	↓	↓
↓	↓	241	PAOS24 (MSB)	↓	↓
115	ELSW2 MCTEN2	242	PAOS24 (low 7bits)	↓	↓
↓	↓	243	PAVSON	↓	↓
124	ELSW2 MCTEN2	244	PARVSW	↓	↓
↓	↓	245	PAMS	↓	↓
125	ELVL3	↓	↓	↓	↓
↓	↓	↓	↓	↓	↓
133	ELSW3 MCTEN3	↓	↓	↓	↓

(5) 2AWM

data		Element1 data		Element2 data	
0	\$F0	116	WSOURCE	228	WSOURCE
1	\$43	117	PCMWAVE (MSB)	↓	↓
2	\$0N	118	PCMWAVE (low 7bits)	↓	↓
3	\$7A	119	PPM	339	PAMS
4	byte count	↓	↓	340	check_sum
5	↓	163	PFBP14	341	\$F7
6	L	164	PFOS11 (MSB)	↓	↓
7	M	165	PFOS11 (low 7bits)	↓	↓
8	↓	166	PFOS12 (MSB)	↓	↓
9	↓	167	PFOS12 (low 7bits)	↓	↓
10	8	168	PFOS13 (MSB)	↓	↓
11	1	169	PFOS13 (low 7bits)	↓	↓
12	0	170	PFOS14 (MSB)	↓	↓
13	1	171	PFOS14 (low 7bits)	↓	↓
14	V	172	PFTYPE2	↓	↓
15	C	↓	↓	↓	↓
↓	↓	192	PFBP24	↓	↓
↓	↓	193	PFOS21 (MSB)	↓	↓
29	\$00	194	PFOS21 (low 7bits)	↓	↓
↓	↓	195	PFOS22 (MSB)	↓	↓
30	Memory__type	196	PFOS22 (low 7bits)	↓	↓
31	Memory#	197	PFOS23 (MSB)	↓	↓
↓	↓	198	PFOS23 (low 7bits)	↓	↓
32	\$06 (ELMODE)	199	PFOS24 (MSB)	↓	↓
33	VNAME	200	PFOS24 (low 7bits)	↓	↓
↓	↓	201	PFRES	↓	↓
95	VVOL	↓	↓	↓	↓
96	AWMID (high 7bits)	216	PFBP4	↓	↓
97	AWMID (low 7bits)	217	PAOS21 (MSB)	↓	↓
↓	↓	218	PAOS21 (low 7bits)	↓	↓
98	ELVLO	219	PAOS22 (MSB)	↓	↓
↓	↓	220	PAOS22 (low 7bits)	↓	↓
106	ELSW0 MCTENO	221	PAOS23 (MSB)	↓	↓
107	ELVL1	222	PAOS23 (low 7bits)	↓	↓
↓	↓	223	PAOS24 (MSB)	↓	↓
115	ELSW1 MCTEN1	224	PAOS24 (low 7bits)	↓	↓
↓	↓	225	PAVSON	↓	↓
↓	↓	226	PARVSW	↓	↓
↓	↓	227	PAMS	↓	↓

(7) IAFM\_IAWM

data		Element1 data		Element1 data	
0	\$F0	116	OP6_R1	388	ALGNUM
1	\$43	↓	↓	↓	↓
2	\$0N	134	reserve	432	PFBP14
3	\$7A	135	OP6_ALGSRG (MSB)	433	FFOS11 (MSB)
4	byte count	136	OP6_ALGSRG (low 7bits)	434	FFOS11 (low 7bits)
5	↓	137	OP6_ALGDST	435	FFOS12 (MSB)
6	L	↓	↓	436	FFOS12 (low 7bits)
7	M	141	OP6_FMPMS	437	FFOS13 (MSB)
8	↓	142	OP6_KOE	438	FFOS13 (low 7bits)
9	↓	143	OP6_PHASE	439	FFOS14 (MSB)
10	8	144	OP6_FPD	440	FFOS14 (low 7bits)
11	1	↓	↓	441	PFTYPE2
12	0	149	OP6_BP4	↓	↓
13	1	150	OP6_EGOS1 (MSB)	461	PFBP24
14	V	151	OP6_EGOS1 (low 7bits)	462	FFOS21(MSB)
15	C	152	OP6_EGOS2 (MSB)	463	FFOS21 (low 7bits)
16	↓	153	OP6_EGOS2 (low 7bits)	464	FFOS22 (MSB)
↓	↓	154	OP6_EGOS3 (MSB)	465	FFOS22 (low 7bits)
29	\$00	155	OP6_EGOS3 (low 7bits)	466	FFOS23 (MSB)
↓	↓	156	OP6_EGOS4 (MSB)	467	FFOS23 (low 7bits)
30	Memory__type	157	OP6_EGOS4 (low 7bits)	468	FFOS24 (MSB)
31	Memory#	158	OP6_RVSW	469	FFOS24 (low 7bits)
↓	↓	159	OP6_FPC	470	FFRES
32	\$08 (ELMODE)	160	OP6_PPF	471	FFVSON
33	VNAME	161	OP5_R1	472	FFCMS
↓	↓	↓	↓	↓	↓
95	VVOL	↓	↓	↓	↓
96	AWMID high 7bit	206	OP4_R1	↓	↓
97	AWMID low 7bit	↓	↓	↓	↓
↓	↓	↓	↓	↓	↓
98	ELVLO	↓	↓	↓	↓
↓	↓	251	OP3_R1	↓	↓
106	ELSW0 MCTENO	↓	↓	↓	↓
107	ELVL1	296	OP2_R1	↓	↓
↓	↓	↓	↓	↓	↓
115	ELSW1 MCTEN1	341	OP1_R1	↓	↓
↓	↓	↓	↓	↓	↓

Element2 data	
473	WSOURCE
474	PCMWAVE (MSB)
475	PCMWAVE (low 7bits)
476	PPM
↓	↓
521	FFBP14
522	PFOS11 (MSB)
523	PFOS11 (low 7bits)
524	PFOS12 (MSB)
525	PFOS12 (low 7bits)
526	PFOS13 (MSB)
527	PFOS13 (low 7bits)
528	PFOS14 (MSB)
529	PFOS14 (low 7bits)
530	PFTYPE2
↓	↓
549	FFBP24
550	PFOS21 (MSB)
551	PFOS21 (low 7bits)
552	PFOS22 (MSB)
553	PFOS22 (low 7bits)
554	PFOS23 (MSB)
555	PFOS23 (low 7bits)
556	PFOS24 (MSB)
557	PFOS24 (low 7bits)
558	PFRES
↓	↓
573	PABP4
574	PAOS21 (MSB)
575	PAOS21 (low 7bits)
576	PAOS22 (MSB)
577	PAOS22 (low 7bits)
578	PAOS23 (MSB)
579	PAOS23 (low 7bits)
580	PAOS24 (MSB)
581	PAOS24 (low 7bits)
582	PAVSON
583	PARVSW
584	PAMS
585	check_sum
586	\$F7

Element3 data	
848	WSOURCE
849	PCMWAVE (MSB)
850	PCMWAVE (low 7bits)
851	PPM
↓	↓
897	FFBP14
898	PFOS11 (MSB)
899	PFOS11 (low 7bits)
900	PFOS12 (MSB)
901	PFOS12 (low 7bits)
902	PFOS13 (MSB)
903	PFOS13 (low 7bits)
904	PFOS14 (MSB)
905	PFOS14 (low 7bits)
906	PFTYPE2
↓	↓
924	FFBP24
925	PFOS21 (MSB)
926	PFOS21 (low 7bits)
927	PFOS22 (MSB)
928	PFOS22 (low 7bits)
929	PFOS23 (MSB)
930	PFOS23 (low 7bits)
931	PFOS24 (MSB)
932	PFOS24 (low 7bits)
933	PFRES
↓	↓
948	PABP4
949	PAOS21 (MSB)
950	PAOS21 (low 7bits)
951	PAOS22 (MSB)
952	PAOS22 (low 7bits)
953	PAOS23 (MSB)
954	PAOS23 (low 7bits)
955	PAOS24 (MSB)
956	PAOS24 (low 7bits)
957	PAVSON
958	PARVSW
959	PAMS
Element4 data	
960	WSOURCE
↓	↓
1071	PAMS
1072	check_sum
1073	\$F7

(8) 2AFM\_2AWM

Note) Memory# ; \$30 ~ \$3F

When receiving, cancel if Memory# is other than the above.

data	Element1 data	Element1 data
0 \$F0	134 OP6_R1	404 ALGNUM
1 \$43	↓	↓
2 \$0N	152 OP6_VSOF	450 FFBP14
3 \$7A	153 OP6_ALGSRG (MSB)	451 FFOS11 (MSB)
4 ] byte count	154 OP6_ALGSRG (low 7bits)	452 FFOS11 (low 7bits)
5 ]	155 OP6_ALGDST	453 FFOS12 (MSB)
6 L	↓	454 FFOS12 (low 7bits)
7 M	159 OP6_FMPMS	455 FFOS13 (MSB)
8 ]	160 OP6_KOE	456 FFOS13 (low 7bits)
9 ]	161 OP6_PHASE	457 FFOS14 (MSB)
10 8	162 OP6_FPD	458 FFOS14 (low 7bits)
11 1	↓	459 FFTYPE2
12 0	167 OP6_BP4	479 FFBP24
13 1	168 OP6_EGOS1 (MSB)	480 FFOS21 (MSB)
14 V	169 OP6_EGOS1 (low 7bits)	481 FFOS21 (low 7bits)
15 C	170 OP6_EGOS2 (MSB)	482 FFOS22 (MSB)
16 ] \$00	171 OP6_EGOS2 (low 7bits)	483 FFOS22 (low 7bits)
↓	172 OP6_EGOS3 (MSB)	484 FFOS23 (MSB)
29 ]	173 OP6_EGOS3 (low 7bits)	485 FFOS23 (low 7bits)
30 Memory_type	174 OP6_EGOS4 (MSB)	486 FFOS24 (MSB)
31 Memory #	175 OP6_EGOS4 (low 7bits)	487 FFOS24 (low 7bits)
↓	176 OP6_RVSW	488 FFRES
32 \$09 (ELMODE)	177 OP6_FPC	489 FVSON
33 VNAMO	178 OP6_FPF	490 FFCMS
↓	179 OP5_R1	
95 VVOL	↓	Element2 data
96 AWMID high 7bit	224 OP4_R1	491 OP6_R1
97 AWMID low 7bit	↓	↓
↓	↓	847 FFCMS
106 ELSW0 MCTEN0	269 OP3_R1	
107 ELSW1 MCTEN1	↓	
115 ELSW1 MCTEN1	314 OP2_R1	
116 ELSW2 MCTEN2	↓	
124 ELSW2 MCTEN2	359 OP1_R1	
125 ELSW3 MCTEN3	↓	
133 ELSW3 MCTEN3	↓	

(9) Drum\_set

data	Drum_set data	Drum_set data
0 \$F0	98 ALTC_1, OUT *C_1	194 ALTC_2, OUT *C_2
1 \$43	99 WSRCC_1	↓
2 \$0N	100 WAVC_1 (MSB)	↓
3 \$7A	101 WAVC_1 (low 7bits)	↓
4 ] byte count	102 WVLC_1	290 ALTC_3, OUT *C_3
5 ]	103 WTNC_1	↓
6 L	104 WNSC_1	↓
7 M	105 WPNC_1	386 ALTC_4, OUT *C_4
8 ]	106 ALTC #1, OUT *C #1	↓
9 ]	↓	↓
10 8	↓	482 ALTC_5, OUT *C_5
11 1	114 ALTD_1, OUT *D_1	↓
12 0	↓	↓
13 1	122 ALTD #1, OUT *D #1	578 ALTC_6, OUT *C_6
14 V	↓	↓
15 C	130 ALTE_1, OUT *E_1	587 WPNC_6
16 ] \$00	↓	↓
29 ]	138 ALTF_1, OUT *F_1	586 check_sum
30 Memory_type	↓	587 \$F7
31 Memory #	146 ALTF #1, OUT *F #1	
↓	↓	
32 \$0A (ELMODE)	154 ALTG_1, OUT *G_1	
33 VNAMO	↓	
↓	162 ALTG #1, OUT *G #1	
71 ST_MIX2	↓	
72 ] \$00	170 ALTA_1, OUT *A_1	
87 ]	↓	
88 VVLASN	178 ALTA #1, OUT *A #1	
89 VVLLML	↓	
90 ] \$00	186 ALTB_1, OUT *B_1	
95 ]	↓	
96 AWMID high 7	↓	
97 AWMID low 7	↓	



(10) dump request

	data
0	\$F0
1	\$43
2	\$2N
3	\$7A
4	L
5	M
6	—
7	—
8	8
9	1
10	0
11	1
12	V
13	C
14	↓
↓	↓
27	↓
↓	↓
28	Memory type
29	Memory #
30	\$F7

except \$7F (Edit Buf)

< Table 3 >

Multi Bulk Dump

Note) Memory\_\_type Internal ; \$00  
 preset ; \$02  
 Edit Buffer ; \$7F (Used only when transmitting from the SY77. Memory# is transmitted as \$00, ignored when receiving.)

When receiving Bulk dump, processed as Internal if Memory\_\_type is other than \$7F.

Note) Memory# \$00 — \$0F : INT 1—16

Note) When receiving Bulk dump, bits 6—4 of Memory# are ignored.

	data		data		data
0	\$F0	90	OFVCSW_0, OUT *CH_0	0	\$F0
1	\$43	97	OFVCSW_1, OUT *CH_1	1	\$43
2	\$0N	104	OFVCSW_2, OUT *CH_2	2	\$2N
3	\$7A	111	OFVCSW_3, OUT *CH_3	3	\$7A
4	↓	118	OFVCSW_4, OUT *CH_4	4	L
5	↓	125	OFVCSW_5, OUT *CH_5	5	M
6	↓	132	OFVCSW_6, OUT *CH_6	6	—
7	↓	139	OFVCSW_7, OUT *CH_7	7	—
8	↓	146	OFVCSW_8, OUT *CH_8	8	8
9	↓	153	OFVCSW_9, OUT *CH_9	9	1
10	8	160	OFVCSW10, OUT *CH10	10	0
11	1	167	OFVCSW11, OUT *CH11	11	1
12	0	174	OFVCSW12, OUT *CH12	12	M
13	1	181	OFVCSW13, OUT *CH13	13	U
14	M	188	OFVCSW14, OUT *CH14	14	↓
15	U	195	OFVCSW15, OUT *CH15	↓	↓
16	↓	201	STPAN15	27	↓
↓	↓	202	check__sum	↓	↓
29	↓	203	\$F7	28	Memory type
30	Memory__type			29	Memory #
31	Memory #			30	\$F7
32	MNAM 0				
↓	↓				
52	EFMODE				
↓	↓				
80	ST__MIX2				

memory type is not \$7F (Edit Buf)

< Table 4 >

Pan Bulk Dump

Note) Memory\_\_type internal ; \$00  
 preset ; \$02

When receiving Bulk dump, processed as Internal regardless of the Memory\_\_type.

Note) Memory# \$00 — \$1F : INT 1—32

Note) When receiving Bulk dump, bits 6, 5 of Memory# are ignored.

	data		data
0	\$F0	0	\$F0
1	\$43	1	\$43
2	\$0N	2	\$2N
3	\$7A	3	\$7A
4	↓	4	L
5	↓	5	M
6	↓	6	—
7	↓	7	—
8	8	8	8
9	1	9	1
10	0	10	0
11	1	11	1
12	0	12	P
13	1	13	N
14	P	14	↓
15	N	↓	↓
16	↓	27	↓
↓	↓	↓	↓
29	↓	28	Memory type
30	Memory__type	29	Memory #
31	Memory #	30	\$F7
32	PNSCSEL		
↓	↓		
48	FPNSLP		
49	PNNAM_1		
↓	↓		
58	PNNAM10		
59	check__sum		
60	\$F7		

< Table 5 >

Micro Tuning Bulk Dump

Note) Memory# \$00 — \$01 : INT 1—2

Note) When receiving Bulk dump, bits 6—1 of Memory# are ignored.

	data		data
0	\$F0	0	\$F0
1	\$43	1	\$43
2	\$0N	2	\$2N
3	\$7A	3	\$7A
4	↓	4	L
5	↓	5	M
6	L	6	—
7	M	7	—
8	—	8	8
9	—	9	1
10	8	10	0
11	1	11	1
12	0	12	M
13	1	13	T
14	M	14	↓
15	T	↓	↓
16	↓	27	↓
↓	↓	↓	↓
29	↓	28	\$00
30	↓	29	Memory #
31	Memory #	30	\$F7
32	MCTC__2 (high 7bits)		
33	MCTC__2 (low 7bits)		
↓	↓		
286	MCTG__8 (high 7bits)		
287	MCTG__8 (low 7bits)		
288	MTNAM_1		
↓	↓		
297	MTNAM10		
298	check__sum		
299	\$F7		

< Table 6 >

System Setup Bulk Dump

		dump request	
data		data	
0	\$F0	0	\$F0
1	\$43	1	\$43
2	\$0N	2	\$2N
3	\$7A	3	\$7A
4	☐ byte count	4	L
5	☐	5	M
6	L	6	-
7	M	7	-
8	-	8	8
9	-	9	1
10	8	10	0
11	1	11	1
12	0	12	S
13	1	13	Y
14	S	14	☐ \$00
15	Y	↓ 29	
16	☐ \$00	30	\$F7
↓ 31			
32	GRTMSU__0		
↓			
85	PGCMOD		
86	reserve		
↓			
95	reserve		
96	check_sum		
97	\$F7		

< Table 7-2 >

Squencer Song & Pattern (KSEQ, NSEQ) Bulk Dump

KSEQ and NSEQ data is converted from 1 byte into 2 byte ascii data and transmitted. The data for one song consists of one or more tracks of data, where each track begins with F0 0n (n = track number) and ends with F2. Empty tracks will not be included.

hex	description
F0	top of record track # 1
00	
...	
...	time event control data
...	
F2	end of record track # 1
...	
...	track # 2 ~ # 15 data
...	
F0	top of record track # 16
0F	
...	
...	time event control data
...	
F2	end of record track # 16

< Table 7-1 >

Squencer Setup Bulk Dump

		dump request	
data		data	
0	\$F0	0	\$F0
1	\$43	1	\$43
2	\$0N	2	\$2N
3	\$7E	3	\$7E
4	☐ byte count	4	L
5	☐	5	M
6	L	6	-
7	M	7	-
8	-	8	8
9	-	9	1
10	8	10	0
11	1	11	1
12	0	12	S
13	1	13	S
14	S	14	\$F7
15	S		
16	QUANTIZE		
17	CLICK SWITCH		
18	CLICK BEAT		
19	reserve		
20	SYNC MODE		
21	REC MIDI CHANNEL		
22	VELOCITY SW.		
23	CONTROL CHANGE SW.		
24	PITCH BEND SW.		
25	PROGRAM CHANGE SW.		
26	AFTER TOUCH SW.		
27	SY.EXCLUSIVE SW.		
28	MIDI CONTROL SW.		
29	EDIT BEAT/CLOCK		
30	ACCENT1		
31	ACCENT2		
32	ACCENT3		
33	ACCENT4		
34	GATE TYPE		
35	check_sum		
36	\$F7		

Function	Transmitted	Recognized	Remarks
Basic Default	1 - 16	1 - 16	memorized
Channel Changed	1 - 16	1 - 16	
Mode Default	3	1,2,3,4	memorized
Mode Messages	x	x	
Mode Altered	*****	x	
Note Number : True voice	36 - 96 *****	0 - 127 1 - 127	
Velocity Note ON	o 9nH,v=1-127	o v=1-127	
Velocity Note OFF	x 9nH,v=0	x	
After Touch Key's	x	x	
After Touch Ch's	o	o	
Pitch Bender	o	o 0-12 semi	7 bit resolution
Control Change	1 o M.Wheel 2 o Breath cont. 4 o Foot cont. 6 o Data entry 7 o Foot volume 64 o Sustain sw. 65 o Portamento sw 96 o inc. 97 o dec. 0 - 6 o Assignable 8 - 120 o Assignable	o o o o o o o o o o	Volume Sustain Portamento
Prog Change : True #	o 0-79,117-127 ***** #2	o 0-79,117-127 *1	
System Exclusive	o	o	voice etc.
System : Song Pos : Song Sel Common : Tune	See the sequencer part.		
System : Clock Real Time : Commands			
Aux : Local ON/OFF	x	x	
: All Notes OFF	x	x	
Mes- : Active Sense	o	o	
sages:Reset	x	x	
Note #1 ; voice	0 - 63	multi : 0 - 15	
#2 ; Send PC	0 - 127		

Mode 1 : OMNI ON, POLY      Mode 2 : OMNI ON, MONO      o : Yes  
 Mode 3 : OMNI OFF, POLY    Mode 4 : OMNI OFF, MONO    x : No

Function	Transmitted	Recognized	Remarks
Basic Default	1 - 16	1 - 16	memorized
Channel Changed	1 - 16	1 - 16	
Mode	Default	x	
	Messages	x	
	Altered	*****	x
Note Number	0 - 127	0 - 127	
Number : True voice	*****		
Velocity	Note ON	o 9nH,v=1-127	o v=1-127
	Note OFF	x 9nH,v=0	x
After Touch	Key's	x	x
	Ch's	o	o
Pitch Bender		o	o
	0 - 120	o	o
Control Change			
Prog Change	o 0 - 127	o 0 - 127	
: True #	*****		
System Exclusive	o	o	Song data etc.
System	Song Pos	o	
	Song Sel	x	x
Common	Tune	x	x
System	:Clock	o	o
Real Time	:Commands	o	o
Aux	:Local ON/OFF	x	x
	:All Notes OFF	x	x
Mes- sages	:Active Sense	o	x
	:Reset	x	x